

Mastering Complex Systems with Heterogeneous Components

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Plan

- 1 Context & Motivations
- 2 Current Trends
- 3 New challenges

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Context

Context : Component-based Software Engineering (CBSE)

- **Correction-by-construction of Software, by assembling components**
- Combining third party components, from different providers/developers
- **Distributed design** (compared with Object-oriented soft. eng, centralised design).
- Partial views of the models, the design, the formal analysis,
- **Heterogeneity**
- Continuous impact of the environment on execution, reliability, maintenance

Contract : once upon a time !

Specification

A **Specification** is a contract between an user and a software (more generally a system). - *what the system should do*

- FLOYD-HOARE, 1969, fundamental *laws*
- Program correction
- Formal Reasoning
- Rigorous programming (pre-post)

context

Sequential software
Design by Contract, MEYER

Concurrency & contract : once upon a time !

,

- OWICKI, GRIES (1976),
extension of Hoare' laws
shared variables
- C. JONES, (1981)
Rely-Guarantee,
O.G.+compositional
- System Design and Formal
Reasoning (safety, liveness)
(**Assume-Guarantee**)

Compositional principle :

(Pnueli 1985), (Clarke 1989), ..., (Abadi&Lamport 1993, 1995)

context

Concurrent programs/software
Compositional reasoning principle
ABADI & LAMPORT(1993)

Rely Guarantee

P a program

$(Pre, rel, guar, post)$ the specification of P

A program P satisfies its **specification** if

assumption under the assumptions that

- P is started in a state that satisfies Pre
- any environment transition in the computation of P satisfies $rely$

Commitments it ensures

- any component transition satisfies $guar$
- if P terminates, the final state satisfies $Post$

Further developments

- Mechanization (with various provers)
- Specification theories
- Soundness, Completeness : various theories
- I/O automata (N. LYNCH, 1987) (L. DE ALFARO, T. HENZINGER, 2001)
- Algebraic view, State-based view,
- AG framework for I/O automata (K. LARSEN, 2006)

never give up !

Models and programs should be analysed.

Operating systems should work.

Distributed Operating systems, Distributed applications and databases.

CBSE : during that time !

- JavaBeans !
- Debug, debug, debug, debug
- Heavy cost of failures, maintenance
- Is that rigorous ? (correct ?) Rigorous design

Emergency

Contracts ! contracts ! contracts !

Funding international projects

Component Models

| Models | Syntax | Semantics |
|--|----------------------------------|----------------------|
| JavaBeans, EJB | Object-oriented prog languages | Classes |
| COM, .NET, CCM, Fractal, Web Services | Prog languages with IDL mappings | Objects |
| ACME-like ADLs, UML2.0, Kobra, Koala, SOFA, PE-COS | modeling language, ADL | Architectural Units |
| LOTOS, BIP | modeling language, ADL | LTS interleaving |
| Kmelia | modeling language, ADL | LTS interleaving |
| ... | ... | ... |
| | | I/O automata, traces |

(Software component models, Kung-Kiu Lau and Zheng Wang, IEEE TSE vol 33, october 2007)

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Recent European/International Initiatives

Contracts for Systems Design : Theory

Albert Benveniste, Benoît Caillaud, Dejan Nickovic, Roberto Passerone,
Jean-Baptiste Raclet, Philipp Reinkemeier, Alberto Sangiovanni-Vincentelli,
Werner Damm, Tom Henzinger, Kim G. Larsen
Project-Teams Hycomes

- A Meta-Theory for component-based design.
- Several instantiations : for Real-Time, SysML, AADL,...

Meta-Theory : components

A component

$$M_1 : \left\{ \begin{array}{l} \text{variables: } \left\{ \begin{array}{l} \text{inputs: } x, y \\ \text{outputs: } z \end{array} \right. \\ \text{types: } x, y, z \in \mathbb{R} \\ \text{behaviors: } (y \neq 0 \rightarrow z = x/y) \wedge (y = 0 \rightarrow z = 0) \end{array} \right.$$

A *contract*, denoted by the symbol \mathcal{C} , is a way of specifying components with the following characteristic properties:

1. Contracts are intentionally abstract;
2. Contracts distinguish responsibilities of a component from those of its environment.

Meta-Theory : contracts

A contract

$$\mathcal{C}_1 : \left\{ \begin{array}{l} \text{variables: } \left\{ \begin{array}{l} \text{inputs: } x, y \\ \text{outputs: } z \end{array} \right. \\ \text{types: } x, y, z \in \mathbb{R} \\ \text{assumptions: } y \neq 0 \\ \text{guarantees: } z = x/y \end{array} \right.$$

\mathcal{C}_1 defines the set of components having as variables {inputs: x, y ; output: z } of type real, and whose behaviors satisfy the implication

“assumptions \Rightarrow guarantees”

Meta-Theory : concepts

| Concept | Definition and generic properties | What depends on the particular theory of contracts |
|-----------------------------|--|--|
| Primitive | | |
| Component | Components are denoted by M ; they can be <i>open</i> or <i>closed</i> | How components are specified |
| Composability of components | A type property on pairs of components (M_1, M_2) | How this type property is defined |
| Composition of components | $M_1 \times M_2$ is well defined if and only if M_1 and M_2 are composable; It is required that \times is associative and commutative | The definition of the composition |
| Environment | An <i>environment</i> for component M is a component E such that $E \times M$ is defined and closed | |
| Derived | | |
| | | Which family \mathcal{C} of contracts |

Meta-Theory : derived concepts

| Derived | | |
|--------------------------|---|--|
| Contract | A <i>contract</i> is a pair $C = (\mathcal{E}_C, \mathcal{M}_C)$, where \mathcal{M}_C is a subset of components and \mathcal{E}_C a subset of legal environments | Which family \mathcal{C} of contracts can be expressed, and how they are expressed; unless otherwise specified, quantifying is implicitly over $C \in \mathcal{C}$ |
| Consistency | C is <i>consistent</i> iff it has at least one component: $\mathcal{M}_C \neq \emptyset$ | How consistency is checked |
| Compatibility | C is <i>compatible</i> iff it has at least one environment: $\mathcal{E}_C \neq \emptyset$ | How compatibility is checked |
| Implementation | $M \models^M C$ if and only if $M \in \mathcal{M}_C$ $E \models^E C$ if and only if $E \in \mathcal{E}_C$ | How implementation is checked |
| Refinement | $C' \preceq C$ iff $\mathcal{E}_{C'} \supseteq \mathcal{E}_C$ and $\mathcal{M}_{C'} \subseteq \mathcal{M}_C$; Property 1 holds | How refinement is checked |
| GLB and LUB of contracts | $C_1 \wedge C_2 =$ Greatest Lower Bound (GLB) for \preceq we assume GLB exist $C_1 \vee C_2 =$ Least Upper Bound (LUB) for \preceq we assume LUB exist Property 2 holds | Whether and how GLB and LUB can be expressed and computed |
| Composition of contracts | $C_1 \otimes C_2$ is defined if $\left. \begin{array}{l} M_1 \models^M C_1 \\ M_2 \models^M C_2 \end{array} \right\} \Rightarrow (M_1, M_2)$ composable $C_1 \otimes C_2 = \bigwedge \left\{ C \left \begin{array}{l} M_1 \models^M C_1 \text{ and } M_2 \models^M C_2 \text{ and } E \models^E C \\ \downarrow \\ M_1 \times M_2 \models^M C \text{ and } E \times M_2 \models^E C_1 \text{ and } E \times M_1 \models^E C_2 \end{array} \right. \right\}$ Assumption 1 is in force; Properties 3, 4, and 5 hold Say that C_1 and C_2 are <i>compatible</i> if so is $C_1 \otimes C_2$ | How composition is expressed and computed |
| Quotient | $C_1 / C_2 = \bigvee \{ C \mid C \otimes C_2 \preceq C_1 \}$; Property 6 holds | How quotient is expressed and computed |

Table IV

Summary of the meta-theory of contracts. We first list **primitive** concepts and then **derived** concepts introduced by the meta-theory.

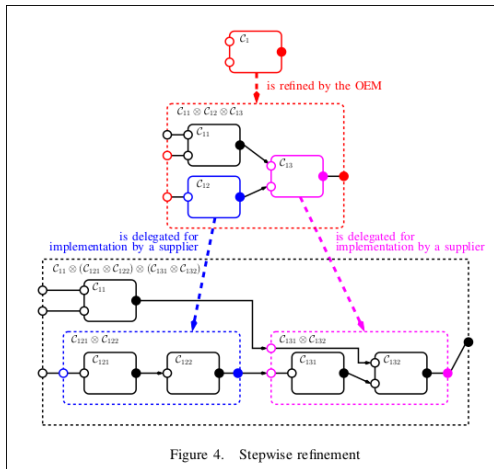
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A Theory of Heterogeneous Components with generalised contracts



A Theory of Heterogeneous Components with generalised contracts

Challenges

A modelling framework for heterogeneous components together with a compositional (specification/contract) theory for reasoning about safety, progress, non-fuctional properties of components and systems.

Compositionality, Refinement (specifications/models to code), Substitutivity, reliability,...

Proposal :

$$\{P_i\}, \{P_j\}, \{P_k\}, \dots \mathbf{S} \{Q_u\}, \{Q_v\}, \dots$$

Challenges

- Define a **multi-level proof system** which considers the **combination of contracts** and combine appropriate reasoning/proof techniques/tools to overcome consistency aspects and compositionality.
- **consistency between contracts** (between the layers) if necessary and meaningful
- A layered structure where the layers are labelled as suggested, **to enforce heterogeneity and interoperability**
- **Global analysis** : one specific facet can be considered ; several facets can be considered ; all facets can be considered.
- A projection on one aspect may simply result in an usual contract-based reasoning

A Theory of Heterogeneous Components with Generalised Contracts

Définition (**Generalised contracts**)

A generalised contract = a multi-facets contract

a facet deals with one specific aspect : typing, behavior

functional : safety and liveness,

non-functional : time, QoS, energy, memory, cpu, performance, ...

Ingredients : generalised contract

| | |
|------|------------|
| +++ | P^{+++} |
| Perf | P^{perf} |
| QoS | P^{qos} |
| T | P_j^T |
| L | P_j^L |
| Fun | P_j^F |

Layering properties + projection

$$\{P_i^F\}, \{P_j^L\}, \{P_k^T\}, \dots \quad \mathbf{M} \quad \{Q_u^F\}, \{Q_v^L\}, \dots$$

Projection on input languages of dedicated provers

Composition of the properties

Feedback of analysis on modelling

Ingredients

- Meta-Theory..., Benveniste & Al
- Multi-level contracts (Kmelia Serv. compo, ass, WCIS'10, Amaretto'17),
- BIP (compositionality results), Lotos/CADP (LNT, GRL)
- Extension of the Property Specification Language (PSL) to deal with multiple properties (μ PSL)
- Bridging μ PSL with existing provers
- Linking μ PSL with component modelling languages
- Focus on embedded systems (AFSEC, ...)
- ...

Related Works

Meta-Theory : Component System Design (Benvesite & Al)

Ptolemy II : Ed. Lee

C. Chilton, B. Jonsson, M. Kwiatkowska, FACS2012

C. Chilton, *An algebraic theory of componentised interaction*, Ph.D. thesis,
Department of Computer Science, University of Oxford, 2013.

...

Discussions

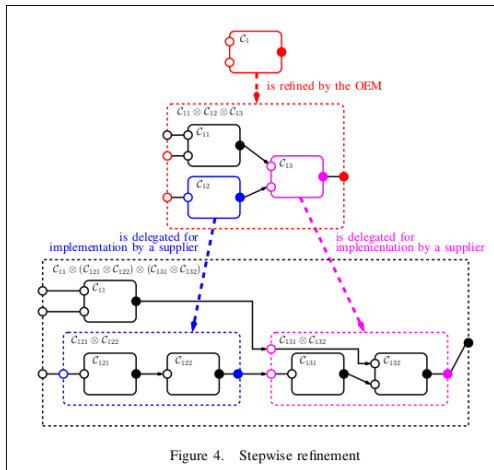


Figure 4. Stepwise refinement

discussions (completed after the talk)

Some remarks from colleagues :

- interesting ! BUT ...
- Contracts are too abstract (compared with entities used by programmers)
- Many (hard) theoretical works are needed to overcome the issues
- Need focus on more pragmatical works
- why not digging into engineering ?
- components are not really used by every day developers

Other terms of the discussions : we should compose to build (well) software !
contracts are only one way to keep abstraction of the environment.