

# Building a Concurrent Operational Semantics: the Example of the Orc Language

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# Introduction

## Programming in distributing systems:

- how to specify a distributed language ?
- how to prove properties on these programs ?
- how classical solutions handle disorder ?

- 1 The Orc Programming Language
  - Context
  - The Orc language
  - Examples
- 2 Semantics of Distributed Programs
  - Structural operational semantics
  - Example
  - Structuration of the executions
- 3 The Instrumented Semantics
  - Description
  - Example of execution
- 4 Discussion

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# A language for Web orchestration

## Philosophy :

- web sites and services already exist
- orchestration of the Web
- programming language vs calculus
- true model of concurrent programming

## Particularities :

- use of sites
- multiple publications
- original connectors

# Sites

## Orc sites

- look like functions
- publish 0, 1 or more values
- external / internal

## Some examples

- `sncf.com`
- `def Train() = sncf.com("Nantes", "Rennes", "09/12/13")`
- `1, "hello world", true, signal`
- `+`, `max`
- `Record, r, r.read, r.write,`
- `ift`

# Parallel composition

 $f|g$ 

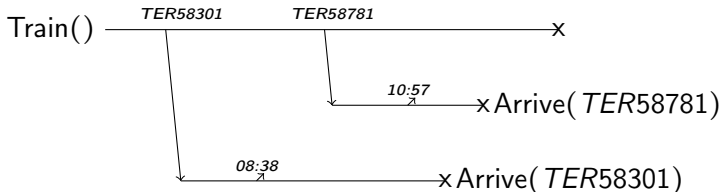
- $f$  and  $g$  are started in parallel



# Sequential composition

 $f > x > g$ 

- $f$  is started alone first
- a new instance of  $g$  started at each publication by  $f$

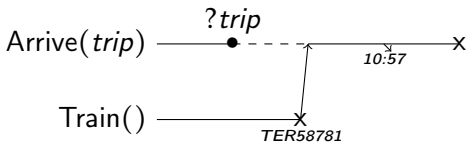
 $\text{Train}() > \text{trip} > \text{Arrive}(\text{trip})$ 




# Pruning

 $f < x < g$ 

- $f$  and  $g$  are started in parallel
- $f$  is paused when it needs to evaluate  $x$
- $g$  is halted when it publishes a value
- this value is bounded to  $x$  in  $f$

 $Arrive(trip) < trip < Train()$ 


# Otherwise operator

 $f;g$ 

- $g$  is run if and only if  $f$  halts without publishing

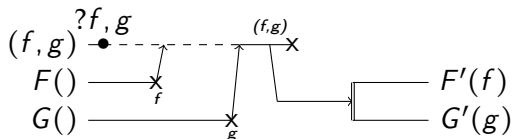
Train(); Plane()

Train()  $\xrightarrow{\text{TER58781}}$   $\xrightarrow{\text{TER58781}}$  X

Train()  $\xrightarrow{\text{AF7731}}$  Plane()

# Synchronisation point

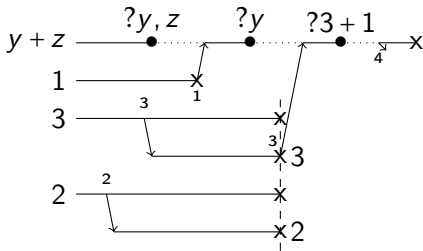
- run  $F$  and  $G$  in parallel
- when both have finished, run  $F'$  and  $G'$  in parallel

$$((f, g) \leftarrow f \leftarrow F() \leftarrow g \leftarrow G()) \triangleright (f, g) \triangleright (F'(f) | G'(g))$$


# An example with conflict

- $y$  will be bounded to 2 or 3
- $z$  will be bounded to 1

$$y + z < y < ((2|3) > x > x) < z < 1.$$



# How to call Train() or Plane() ?

- draw a random value true or false
- test it
- call the correct site

$(\text{ift}(x) > \_ > \text{Train}()) | (\text{iff}(x) > \_ > \text{Plane}()) < x < (\text{true} | \text{false})$

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# Structural operational semantics

## Rules of inference

$$\frac{f_1 \xrightarrow{l_1} f'_1 \quad \dots \quad f_n \xrightarrow{l_n} f'_n}{f \xrightarrow{l} f'}$$

- if the premises are possible, then the conclusion is possible
- defines a transition system

## Semantics of $f$

- $l_1 \dots l_n \in \llbracket f \rrbracket$  if there are  $f_1, \dots, f_n$  such that  $f \xrightarrow{l_1} f_1 \dots \xrightarrow{l_n} f_n$

## The semantics of Orc

## Semantics of the pruning operator

$$\text{(PruneLeft)} \frac{f \xrightarrow{l} f'}{f \langle x \rangle g \xrightarrow{l} f' \langle x \rangle g} \quad l \neq \omega$$

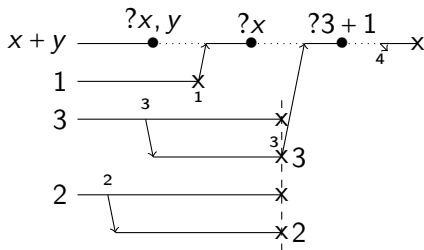
$$\text{(PruneN)} \frac{g \xrightarrow{n} g'}{f \langle x \rangle g \xrightarrow{n} f \langle x \rangle g'}$$

$$\text{(PruneV)} \frac{g \xrightarrow{!v} g'}{f \langle x \rangle g \xrightarrow{h(!v)} [v/x]f}$$

$$\text{(PruneStop)} \frac{g \xrightarrow{\omega} \perp}{f \langle x \rangle g \xrightarrow{h(\omega)} [\text{stop}/x]f}$$

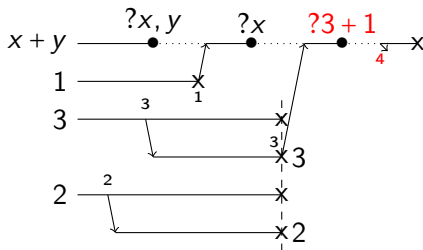


$$y + z < y < ((2|3) > x > x) < z < 1$$



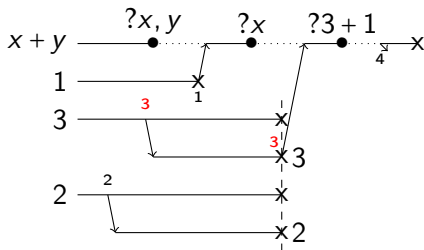
$$\left\{ \begin{array}{l} h(!1).h(!3).h(!3).? + (3, 1).!4.\omega, \\ h(!3).h(!1).h(!3).? + (3, 1).!4.\omega, \\ h(!3).h(!3).h(!1).? + (3, 1).!4.\omega, \\ h(!2).h(!1).h(!3).h(!3).? + (3, 1).!4.\omega, \\ h(!1).h(!2).h(!3).h(!2).? + (2, 1).!3.\omega, \\ h(!2).h(!1).h(!3).h(\omega).h(!3).? + (3, 1).!4.\omega \\ \dots \end{array} \right\} \subset \llbracket f \rrbracket$$

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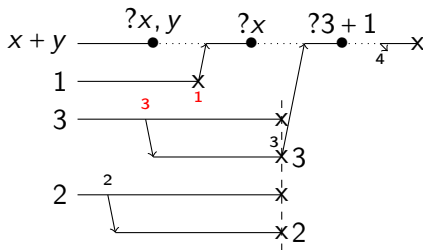
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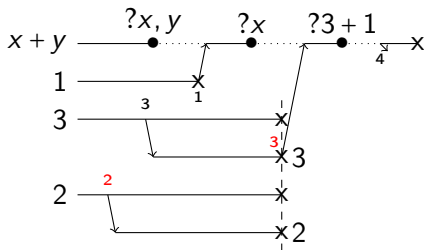
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# What we need

## Limits of SOS

- too many executions
- not enough information

## Solution

- sequences not well suited
- causality is a partial order
- information on preemption

# Labelled Asymmetric Event Structures

$(E, L, \leq, \nearrow, \Lambda)$

- $E$ : set of events
  - $L$ : set of labels
  - $\leq \in E^2$ : causality (partial order)
  - $\nearrow \in E^2$ : weak causality
  - $\Lambda : E \mapsto L$ : labelling function
  - $[e] = \{e' \in E \mid e' \leq e\}$  finite
  - $e < e' \Rightarrow e \nearrow e'$
  - $e \in E, \nearrow \cap [e]^2$  acyclic
- $e \leq e'$ :  $e$  always happens before  $e'$
  - $e \nearrow e'$ :  $e$  never happens after  $e'$
  - $e \parallel e'$ :  
 $\neg(e \nearrow e' \vee e' \nearrow e)$
  - $e \rightsquigarrow e'$ :  
 $e \nearrow e' \wedge \neg(e \leq e')$
  - $\#\{e_1, \dots, e_n\}$ :  
cycle in  $\nearrow$

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## Instrumented executions

## Labels on transitions

$$\sigma \in \llbracket f \rrbracket_i, \sigma_i = (k_i, l_i, c_i, a_i)$$

$$\overline{\sigma} = (E, L, \leq, \nearrow, \Lambda)$$

- $k_i$ : unique identifier

$$E = \{k_0, \dots, k_n\}$$

- $l_i$ : label

$$L = \{l_0, \dots, l_n\} \quad \Lambda(k_i) = l_i$$

- $c_i$ : causes

$$k_i \leq k_j \Leftrightarrow k_i \in c_j$$

- $a_i$ : weak causes

$$k_i \nearrow k_j \Leftrightarrow k_i \in a_j$$

# Properties

## Instrumentation

We only add information on the existing executions:

- $(\llbracket f \rrbracket_i) \upharpoonright_I = \{\sigma_1.l\dots\sigma_n.l \mid \sigma \in \llbracket f \rrbracket_i\}$
- $\forall f, (\llbracket f \rrbracket_i) \upharpoonright_I = \llbracket f \rrbracket$ .

## Correctness

Only correct behaviors can be inferred from an execution

$$\forall f, \forall \sigma \in \llbracket f \rrbracket_i, \text{Lin}(\overline{\sigma}) \subset \llbracket f \rrbracket.$$

Linearization  $\Lambda(e_1)\dots\Lambda(e_n)$ :

- left closed for causality
- respects weak-causality

# The causality is not structural

 $x <x < 1|2$ 

- $|$  encodes concurrency
- $<x <$  encodes preemption
- $x <x < 1|2$  encodes conflict

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**stop**  $<x < 1?$

- $x + 1 <x < 1: h(!1) \leq !2$

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- **(stop**  $<x < 1); 2: h(!1) \leq !2$

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- **stop**  $<x < 1 ?$
- $(\text{stop } <x < 1); 2: h(!1) \leq !2$
- $(\text{stop}; 2) <x < 1: h(!1) || !2$



# The causal operator

 $\langle f, c, a \rangle_L$ 

- $f$ : a program
- $c$ : its causes
- $a$ : its weak causes
- $L$ : a type of labels

$$\text{(CauseYes)} \frac{f \xrightarrow{k,l,c,a}_i f'}{\langle f, c', a' \rangle_L \xrightarrow{k,l,cuc',a'ua'uc'}_i \langle f', c', a' \rangle_L} \quad l \in L$$

$$\text{(CauseNo)} \frac{f \xrightarrow{k,l,c,a}_i f'}{\langle f, c', a' \rangle_L \xrightarrow{k,l,c,a}_i \langle f', c', a' \rangle_L} \quad l \notin L$$

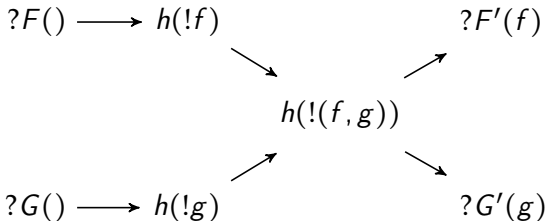
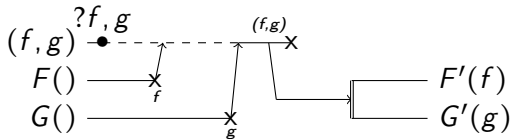
## Semantics of the pruning operator

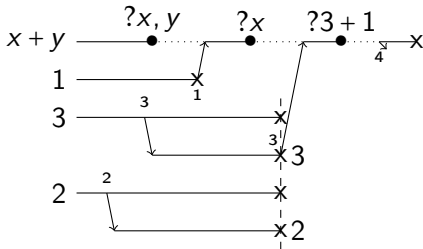
$$\text{(PruneLeft)} \frac{f \xrightarrow{k,l,c,a}_i f'}{f < x < g \xrightarrow{k,l,c,a}_i f' < x < g} \quad l \neq \omega$$

$$\text{(PruneN)} \frac{g \xrightarrow{k,n,c,a}_i g'}{f < x < g \xrightarrow{k,n,c,a}_i f < x < \langle g', \emptyset, \{k\} \rangle !_v}$$

$$\text{(PruneV)} \frac{g \xrightarrow{k,!v,c,a}_i g'}{f < x < g \xrightarrow{k,h(!v),c,a}_i \langle \langle \langle v, c \cup \{k\}, a \rangle \rangle / x \rangle f, c \cup \{k\}, a \rangle_\omega}$$

$$\text{(PruneStop)} \frac{g \xrightarrow{k,\omega,c,a}_i \perp}{f < x < g \xrightarrow{k,h(\omega),c,a}_i \langle \langle \langle \text{stop}, c \cup \{k\}, a \rangle \rangle / x \rangle f, c \cup \{k\}, a \rangle_\omega}$$

$$((f, g) \langle f \langle F() \langle g \langle G() \rangle \rangle \rangle \rangle (f, g) \rangle (F'(f) | G'(g)))$$


$$y + z < y < ((2|3) > x > x) < z < 1$$


$$h(!3) \rightarrow h(!3) \leftarrow h(!2)$$

$$\downarrow$$

$$h(!1) \triangleright ? + (3, 1) \triangleright !4 \rightarrow \omega$$

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# The concurrent semantics

## Goal

- unicity of the execution:

$$\forall \sigma_1, \sigma_2 \in \llbracket f \rrbracket_{ic}, \overline{\overline{\sigma_1}} \equiv \overline{\overline{\sigma_2}}$$

- correctness and completeness:

$$\forall \sigma \in \llbracket f \rrbracket_{ic}, \text{Lin}(\overline{\overline{\sigma}}) = \llbracket f \rrbracket$$

## Additional difficulties

- generation of the conflictual events
- a consequence can be followed by its weak causes

# Conclusion

## The Orc language

- too expressive : consensus needed
- semantics and implementation of the sites not defined
- hides the notion of process / place

The solution can be applied to other languages

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