

An Overview of Aspect and Component Models: Part 4

Hakim Hannousse



ECOLE DES MINES DE NANTES

DEPARTMENT OF COMPUTER SCIENCE

Outline

- Component Models
 - Kmelia Component Model [5 Papers]
 - Fractal Component Model [1 Paper + 1 Technical Report]
 - Kmelia and Fractal Models: Comparison
- Aspect Oriented Programming Issues
 - Formal Semantics for Aspects : CASB [1 Technical Report]
 - Aspect Classification [1 paper]
 - Aspect Interaction [2 paper]
 - Formalizing Concurrent Aspects [1 paper]
- Perspectives

Kmelia is a Hierarchical Component Model [Pascal06]

- Services in Kmelia are not simple operations
- Kmelia introduces the concept of Assemblies
- Kmelia proposes three hierarchy levels :
 - Links Hierarchy
 - Services interfaces Hierarchy
 - Component Composition is an encapsulation of an assembly

Kmelia defines Components Protocols [Pascal07a]

- A protocol is a pre-ordering of services calls that should be respected during the system execution.
- A protocol has a behavior
- A protocol in Kmelia is a specific service defined using vertical structuring operators
 - State annotation $\ll \gg$
 - Transition annotation $[[\]]$
- Protocol inconsistency detection can be made using pre/post conditions.

Kmelia introduces HBIDL to describe components and services [Pascal07b]

- HBIDL extends IDL by the specification of the behavior of services with their architectures
- HBIDL has many advantages:
 - provides detailed documentations of complex interaction services
 - supports compatibility levels
 - serves as an intermediate between CBSE and SBSE
- HBIDL has some adaptation problems such as:
 - Parameters vs Messages mismatch
 - Hierarchical mismatch

Kmelia has a Formal Analyser Toolbox: COSTO [Pascal07c]

- COSTO is a toolbox that supports the design and analysis of Kmelia's abstract component model
- COSTO is an eclipse plugin
- COSTO toolbox includes:
 - COSTO core module
 - Verification module
 - LOTOS Module
 - MEC Module
 - Export Module
- COSTO tackle state explosion problem

Fractal Component Model (1) [Bruneton04, Bruneton06]

A Fractal Component is an entity that has two parts:

- Membrane
- Content

Fractal Model supports three kind of Components:

- Basic Components
- Primitive Components
- Composite Components

Fractal Supports two kinds of Components Binding:

- Primitive binding
- Composite Binding

Fractal Component Model (2) [Bruneton04, Bruneton06]

Fractal Component Model has the following main features:

- Fractal is a hierarchical model
- Fractal supports sharing components
- Fractal is a reflective model
- Fractal has an implementation model named Julia

CCM: Facets [OMG'04, Marvie'06]

- A Facet defines a role that can be performed upon a component
- Each Facet has its own reference
- Several copies of a Facet reference may exist at a time.
- Facets can be specified only in a static way
- A client can navigate between Facets

CCM: Receptacles [OMG'04, Marvie'06]

- A receptacle allows a component type to accept a reference
- A receptacles maybe simples or multiples
- A cookie is created for each connection in the case of multiple receptacles
- Receptacles can be used for reconfiguration.

CCM: Events [OMG'04, Marvie'06]

- Events are used for asynchronous communications
- Event sources are two kinds: Emitters and Publishers
- An Event Sink may receive events from various sources at the same time

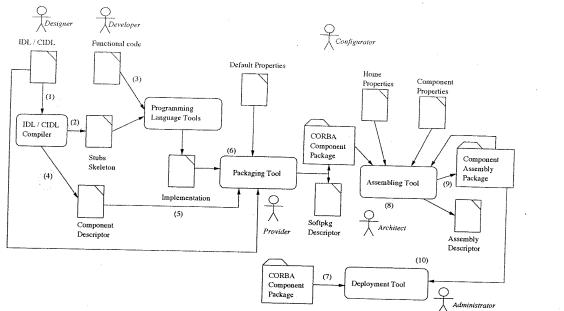
CCM: Component Homme [OMG'04, Marvie'06]

- A Component Home is a component manager that provides instantiation of component types at runtime
- Many home types may manage the same component type only with different instances
- Component Homes are two kinds: Keyless and with primary key Homes
- Component Homes are not components \Rightarrow non hierarchical model

CCM: Components Configuration [OMG'04, Marvie'06]

- A Component configuration is implemented using configuration objects
- A Component home has Factory operations for component instances

CCM: Global Software Production Process [OMG'04, Marvie'06]



Kmelia and Fractal Component Models: A Comparison

- Kmelia is Service Based Model \neq Fractal is a Component Based Model
- Kmelia follows monadic semantics \neq Fractal follows demi-polyadic semantics
- Three hierarchy levels are allowed in Kmelia \neq One hierarchy level for Fractal
- No sharing Components for Kmelia \neq Sharing Components is allowed with Fractal
- reconfiguration is limited in Kmelia \neq reconfiguration is more developed in Fractal

Formal Semantics for Aspects

CASB: Semantic Elements

- CASB introduces the concept of configurations (C, Σ)
- A program C is of the form $C ::= i : C \mid \varepsilon$
- Semantic is described in term of binary relation \rightarrow_b
- A single reduction : $(i : C, \Sigma) \rightarrow_b (C', \Sigma')$
- An aspect is a function
 $\psi : I \rightarrow (\Sigma \rightarrow C) \times \{before, after, around\}$
- A tagged instruction : \bar{i}
- A matching function: $match : \mathcal{P} \times I \rightarrow bool$
- A weaving relation: \rightarrow

CASB: Weaving of a Single Aspect

- Before aspect

$$\frac{\psi(i) = (\phi, \textit{before})}{(i : C, \Sigma) \rightarrow (\textit{test } \phi : \bar{i} : C, \Sigma)}$$

- After aspect

$$\frac{\psi(i) = (\phi, \textit{after})}{(i : C, \Sigma) \rightarrow (\bar{i} : \textit{test } \phi : C, \Sigma)}$$

- Around aspect

$$\frac{\psi(i) = (\phi, \textit{around})}{(i : C, \Sigma, P) \rightarrow (\textit{test } \phi : \textit{pop}_p : C, \Sigma, \bar{i} : P)}$$

$$(pop_p : C, \Sigma, i : P) \rightarrow (C, \Sigma, P)$$

$$(\textit{proceed} : C, \Sigma, i : P) \rightarrow (i : \textit{push}_p i : C, \Sigma, P)$$

CASB: Pointcuts

$$\mathcal{P} ::= T_i \mid \mathcal{P}_1 \wedge \mathcal{P}_2 \mid \mathcal{P}_1 \vee \mathcal{P}_2 \mid \neg \mathcal{P}$$

$$\begin{aligned} \mathit{match}(T_i, i) &= \text{true if } \exists \sigma : \sigma(T_i) = i \\ &= \text{false otherwise} \end{aligned}$$

$$\mathit{match}(P_1 \wedge P_2, i) = \mathit{match}(P_1, i) \wedge \mathit{match}(P_2, i)$$

$$\mathit{match}(P_1 \vee P_2, i) = \mathit{match}(P_1, i) \vee \mathit{match}(P_2, i)$$

$$\mathit{match}(\neg P, i) = \neg \mathit{match}(P, i)$$

CASB: Exception Handling

- Exception Syntax :

$$S ::= \text{try } S_1 \text{ catch } ex \ S_2 \mid \text{throw } ex \mid \dots$$

- Semantics :

$$(\text{try } S_1 \text{ catch } ex \ S_2 : C, \Sigma, E) \rightarrow_b (S_1 : \text{pop}_e : C, \Sigma, (ex, S_2 : C) : E)$$

$$(\text{throw } ex : C, \Sigma, (ex_0, C_0) : \dots : (ex_k, C_k) : (ex, C') : E) \rightarrow_b (C', \Sigma, E)$$

$$(\text{pop}_e : C, \Sigma, X : E) \rightarrow_b (C, \Sigma, E)$$

CASB: Advanced Aspect Features

- Aspect Deployment

$$(deploy\ id\ S : C, \Sigma, \Psi) \rightarrow (S : pop_{\Psi} : C, \Sigma, \psi_{id} : \Psi)$$

$$(pop_{\Psi} : C, \Sigma, \psi_i : \Psi) \rightarrow (C, \Sigma, \Psi)$$

- Aspect Instantiation

$$\frac{update(\Psi, i, \Sigma) = (\Psi', \Sigma') \quad (\circ\Psi')(i) = (\phi, before)}{(i, C, \Sigma, \Psi) \rightarrow (test\ \phi : \bar{i} : C, \Sigma', \Psi')}$$

Aspects Classification

- Organize aspects into categories sharing some properties
- -- > Specify the preserved properties by the aspects of each category
- -- > Optimization of the verification time

Observers Category

- Definition :

$$\forall (C, \Sigma). \Sigma^\psi \in \mathcal{A}_a \Leftrightarrow \text{proj}_b(\alpha) = \text{proj}_b(\tilde{\alpha}) \wedge \text{preserve}_b(\tilde{\alpha})$$

- Preserved Properties :

$$\begin{aligned} \varphi^o & ::= sp \mid \neg sp \mid \varphi_1^o \wedge \varphi_2^o \mid \varphi_1^o \vee \varphi_2^o \\ & \quad \mid \varphi_1^o \cup \varphi_2^o \mid \varphi_1^o W \varphi_2^o \mid true \cup \varphi_1^o \\ \varphi_1^{\prime o} & ::= ep \mid \neg ep \mid sp \mid \neg sp \mid \varphi_1^{\prime o} \wedge \varphi_2^{\prime o} \mid \varphi_1^{\prime o} \vee \varphi_2^{\prime o} \\ & \quad \mid \varphi_1^{\prime o} \cup \varphi_2^{\prime o} \mid \varphi_1^{\prime o} W \varphi_2^{\prime o} \mid true \cup \varphi_1^{\prime o} \end{aligned}$$

Aborters Category

- Definition : $\forall(C, \Sigma). \Sigma^\psi \in \mathcal{A}_o \Leftrightarrow (proj_b(\alpha) = proj_b(\tilde{\alpha}) \vee \exists(i \geq 0), \exists(j \geq i). proj_b(\alpha_{\rightarrow i}) = proj_b(\tilde{\alpha}_{\rightarrow j}) \wedge \forall(k > j). \tilde{\alpha}_k = (\epsilon, -)) \wedge preserve_b(\tilde{\alpha})$

- Preserved Properties :

$$\begin{aligned} \varphi^a & ::= sp \mid \neg sp \mid \varphi_1^a \wedge \varphi_2^a \mid \varphi_1^a \vee \varphi_2^a \mid \varphi_1^a W \varphi_2^a \mid true \cup \varphi'^a \\ \varphi'^a & ::= \neg ep \mid \varphi_1'^a \wedge \varphi_2'^a \mid \varphi_1'^a \vee \varphi_2'^a \mid true \cup \varphi'^o \end{aligned}$$

Aspect Interactions: Detection and Resolution (EAOP)[Rémi'02]

- An aspect in EAOP is :

$$\begin{aligned}
 A & ::= \mu a.A \\
 & \quad | C \triangleright I; A \\
 & \quad | C \triangleright I; a \\
 & \quad | A_1 \square A_2
 \end{aligned}$$

- Crosscuts and Inserts :

$$C ::= T \mid C_1 \wedge C_2 \mid C_1 \vee C_2 \mid \neg C$$

- A term T is :

$$T ::= f T_1 \dots T_n \mid x$$

- Aspect Composition :

$$(\mu a.C_1 \triangleright I_1; a) \parallel (\mu a.C_2 \triangleright I_2; a)$$

Aspect Weaving (1)

$$\begin{aligned}
 \mathbf{sel} \, j \, (\mu a.A) &= \mathbf{sel} \, j \, A \\
 \mathbf{sel} \, j \, (C \triangleright I; A) &= \phi && \text{if } C \, j = \text{fail} \\
 &= \{C. \triangleright I\} && \text{otherwise} \\
 \mathbf{sel} \, j \, (A_1 \square A_2) &= \mathbf{sel} \, j \, A_1 && \text{if } \mathbf{sel} \, j \, A_1 \neq \phi \\
 &= \mathbf{sel} \, j \, A_2 && \text{otherwise}
 \end{aligned}$$

$$\begin{aligned}
 \mathbf{next} \, j \, (\mu a.A) &= \mathbf{next} \, j \, A[\mu a.A/a] \\
 \mathbf{next} \, j \, (C \triangleright I; A) &= C \triangleright I; A && \text{if } C \, j = \text{fail} \\
 &= A && \text{otherwise} \\
 \mathbf{next} \, j \, (A_1 \square A_2) &= \mathbf{next} \, j \, A_1 && \text{if } \mathbf{sel} \, j \, A_1 \neq \phi \\
 &= \mathbf{next} \, j \, A_2 && \text{if } \mathbf{sel} \, j \, A_2 \neq \phi \\
 &= (A_1 \square A_2) && \text{otherwise}
 \end{aligned}$$

Aspect Weaving (2)

- The Monitor:

$$[j, P, \sigma]^\phi \mapsto \sigma[end]$$

$$\frac{S = \{C \triangleright I\} \cup S' \quad Cj = \psi \quad (\downarrow, \psi I, \sigma) \xrightarrow{*} (\uparrow, \psi I, \sigma')}{[j, P, \sigma]^S \mapsto [j, P, \sigma']^{S'}}$$

- Woven Execution:

$$\frac{[j, P, \sigma]^{\mathbf{sel} j A} \xrightarrow{*} \sigma_a \quad (j, P, \sigma_a) \rightarrow (j', P, \sigma')}{(A, j, P, \sigma) \Rightarrow (\mathbf{next} j A, j', P, \sigma')}$$

Aspect Strong Independence

● Laws for Aspects :

<i>[(un)fold]</i>	$\mu a.A = A[\mu a.A/a]$	
<i>[assoc]</i>	$(A_1 \square A_2) \square A_3 = A_1 \square (A_2 \square A_3)$	
<i>[commut]</i>	$(C_1 \triangleright I_1; A_1) \square (C_2 \triangleright I_2; A_2) = (C_2 \triangleright I_2; A_2) \square (C_1 \triangleright I_1; A_1)$	<i>if $C_1 \wedge C_2 = fail$</i>
<i>[elim₁]</i>	$C \triangleright I = false \triangleright I$	<i>if $C = fail$</i>
<i>[elim₂]</i>	$(false \triangleright I; A_1) \square A_2 = A_2$	
<i>[elim₃]</i>	$false \triangleright I; C_1 \triangleright I_1; A = false \triangleright I; A$	
<i>[priority]</i>	$(C_1 \triangleright I_1; A_1) \square (C_2 \triangleright I_2; A_2) = (C_1 \triangleright I_1; A_1) \square (C_2 \wedge \neg C_1 \triangleright I_2; A_2)$	
<i>[propag]</i>	$let A = (C_1 \triangleright I_1; A_1) \square \dots \square (C_n \triangleright I_n; A_n)$ and $A' = (C'_1 \triangleright I'_1; A'_1) \square \dots \square (C'_m \triangleright I'_m; A'_m)$ then $A \parallel A' = \square_{i=1..n}^{j=1..m} C_i \wedge C'_j \triangleright (I_i \bowtie I'_j); (A_i \parallel A'_j)$	
	$\square_{i=1..n} C_i \triangleright I_i; (A_i \parallel A')$	
	$\square_{j=1..m} C'_j \triangleright I'_j; (A \parallel A'_j)$	

Aspect Independence w.r.t a Program

$$\begin{aligned}
 I_w(A, j) = & \text{if } \mathbf{sel} \ j \ A = \phi \text{ then } \square_{j' \in (\mathbf{step}_p \ j)} I_w(A, j') \\
 & \text{else if } \mathbf{sel} \ j \ A = \{C \triangleright I\} \text{ then } C \triangleright I; \square_{j' \in (\mathbf{step}_p \ j)} I_w(\mathbf{next} \ j \ A, j') \\
 & \text{else if } \mathbf{sel} \ j \ A = \{C \triangleright I, C' \triangleright I'\} \text{ then } C \wedge C' \triangleright (I \bowtie I'); \square_{j' \in (\mathbf{step}_p \ j)} I_w(\mathbf{next} \ j \ A, j')
 \end{aligned}$$

Conflict Resolution

- Using parallel operators such us \parallel_{seq} and \parallel_{fst}
- Defining scopes for Aspects: **scope** *id* *Idset* *A*

Extended version for the Framework [Rémi'04]

- Inter-crosscut Variables :

$$C ::= v \dot{=} T \mid C_1 \wedge C_2 \mid C_1 \vee C_2 \mid \neg C$$

$$\begin{aligned} \mathbf{next} j (C \triangleright I; A) &= C \triangleright I; A && \text{if } C \neq \text{fail} \\ &= \psi A && \text{otherwise} \end{aligned}$$

$$\psi(\mu a.A) = \mu a.\psi A$$

$$\psi(C \triangleright I; A) = \psi' C \triangleright \psi' I; \psi' A$$

$$\psi(A_1 \square A_2) = (\psi A_1 \square \psi A_2)$$

Composition Operators

- Sequential Composition Operator : $A_1 - C \rightarrow A_2$
- Adaptors $A_1 \parallel_O A_2$:

$$\begin{aligned}
 O & ::= \mu a. O \\
 & \quad | C \triangleright F; O \\
 & \quad | C \triangleright F; a \\
 & \quad | O_1 \square O_2 \\
 F & ::= (U \oplus B) \\
 U & ::= id \mid skip \\
 B & ::= \bowtie \mid seq \mid fst \mid snd \mid skip
 \end{aligned}$$

Sequential EAOP [Rémi'06]

- Aspects are translated from EAOP syntax to the FSP
- Events are introduced to synchronize advices together or advices with the base program
- Weaving is modeled as parallel composition of the FSP describing the base program and the Aspect.

Concurrent EAOP

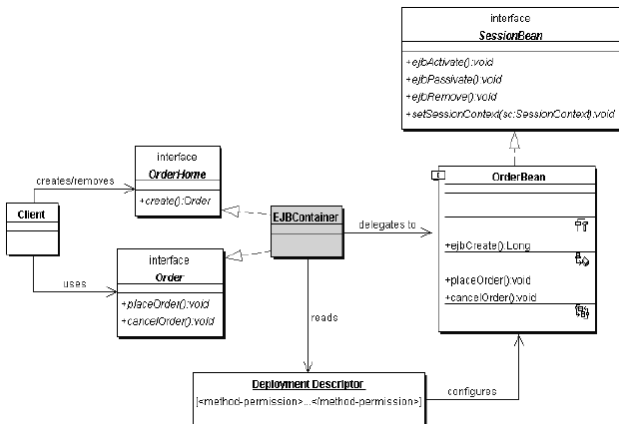
- Each program is viewed as a parallel composition of several FSPs automaton describing its threads
- Aspects are viewed as independent processes that run in parallel and synchronized with the base program
- A hiding operator is introduced to implement the concurrency.

Concurrent Aspect Composition in EAOP

- Sequential Functional Composition: $Fun(aspect_1, aspect_2)$
- Parallel Conjunctive Composition: $: parAnd(aspect_1, aspect_2)$

Aspectualizing Component Models [Pichler'00]

- Container-based Component Models supports Separation of concerns in a declarative way.
- EJB Example :



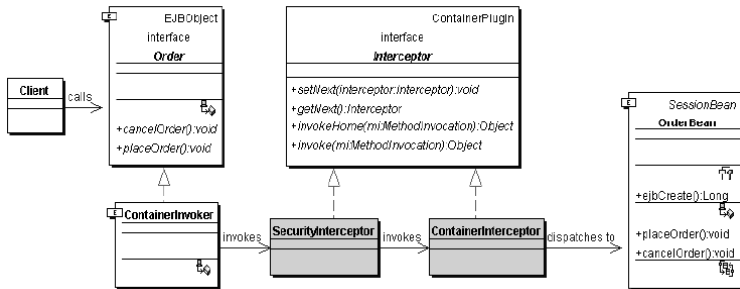
Aspectualizing Component Models [Pichler'00]

● Example: EJB Deployment Descriptor

```
<method-permission>  
<role-name>admin</role-name>  
<method>  
    <ejb-name>Order</ejb-name>  
    <method-name>*</method-name>  
</method>  
</method-permission>  
<method-permission>  
<role-name>customer</role-name>  
<method>  
    <ejb-name>Order</ejb-name>  
    <method-name>placeOrder</method-name>  
</method>  
</method-permission>
```


Aspectualizing Component Models [Pichler'00]

- Example Of Using Interceptors



Aspectualizing Component Models : Evaluation

Container-Based Component Models :

- Advantages:

- Every container compliant to the EJB specification offers the same set of infrastructural services
- Infrastructural services can be associated with EJBs via a declarative mechanism at deployment time.

- Disadvantages :

- Lack of Tailorability
- Lack of Checking and Enforcement
- Insufficiency

Aspect Oriented Models:

- Advantages:

- Add Infrastructural services in a transparent way
- Open infrastructural services specification
- Non restrictions and idioms should be obeyed

- Disadvantages :

- Reusability issue
- Deployment issue

Aspectualizing Component Models : Propositions [Pichler'00]

New generations of component models implementing crosscutting concerns separation should support:

- Supports a specific component language
- Supports aspectual polymorphism
- Use declarative association of infrastructural services at run-time

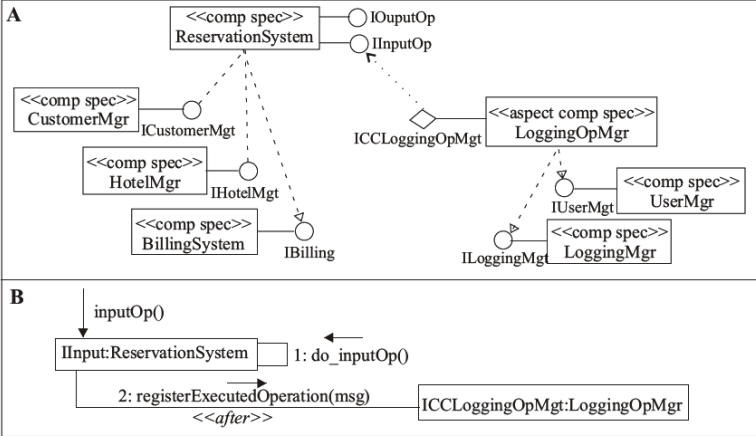
Aspectualizing Component Models : Caesar [Pichler'00]

Caesar Component model :

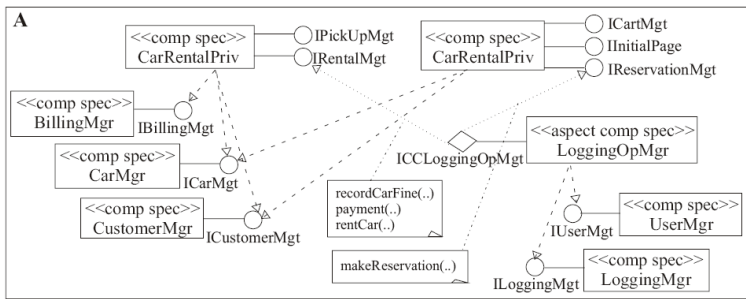
- Reusability = aspect implementations and bindings are defined separately in different program units and they can be related to each other using a collaboration interface.
- Deployment and Aspectual Polymorphism = pointcuts and advices are passive and they can be activated using "deploy" clause.

Aspects as Components [Medeiros'06]

Aspects can be represented as Components in UML:



Aspects as Components [Medeiros'06]



JAsCo Components [Suvee'06]

JAsCo Concepts:

- Aspect beans : regular Java beans

```
class AccessManager {
    PermissionDB pdb = new PermissionDB();
    void login (User usr, String psw) {...}
    void logout () {}
    <Hooks declarartion>
}
```

- Hooks : describes pointcuts and advices

```
hook AccessControl {
    AccessControl(method(..args) {
        execute(method);    }
    replace() {
        if (pdb.check(currentuser, cobject))
    return method(args)
        else throw new AccessException();
    } }
```

JAsCo Components [Suvee'06]

JAsCo Concepts (Suite):

- **Connectors : Deployment tools**

```
connector PrintAccessControl {  
    AccessManager.AccessControl control = new  
        AccessManager.AccessControl (* Printer.*(*));  
    control.replace();  
}
```


JAsCo Components [Suvee'06]

JAsCo Component Model:

