

An Overview of Aspectualized Component Models

Hakim Hannousse



ECOLE DES MINES DE NANTES

DEPARTMENT OF COMPUTER SCIENCE

Outline

- Aspectualized Component Models
 - FuseJ Component Model [2 Papers]
 - CaesarJ [2 Paper]

FuseJ Component Model : Concepts & Features

- Aspects are ordinary Components
- FuseJ introduces the concept of Service specification
 - provided services
 - expected services
- Gates are used to access to component services : Incoming gates, Outgoing gates, ordinary gates
- The interaction between gates is made using connectors : regular and aspect-oriented interactions

FuseJ Component Model : Language - Gates (1)

```
1 interface BookingService for BookingServiceComponent {
2
3   gate BookHotel {
4     binds:
5       Float bookHotel(String hotelname);
6     exposes:
7       String inputHotelName = hotelname;
8       Float outputPrice = returnvalue;
9   }
10
11  outputgate ChargeForHotel {
12    binds:
13      void fireChargeRequest(ChargeEvent event);
14    exposes:
15      ChargeEvent chargeEvent = event;
16  }
17
18 }
```

FuseJ Component Model : Language - Gates (2)

```
1 interface PaymentService for PaymentServiceComponent {
2
3   gate ChargeAmount {
4     binds:
5       void chargeAmount(String ccnumber, Float amount);
6     exposes:
7       String inputCCNumber = ccnumber;
8       Float inputAmount = amount;
9   }
10
11  gate ReserveAmount {
12    binds:
13      void reserveAmount(String ccnumber, Float amount);
14    exposes:
15      String inputCCNumber = ccnumber;
16      Float inputAmount = amount;
17  }
18
19  outputgate BillingActions {
20    binds:
21      void *Amount(String ccnumber, Float amount);
22    exposes:
23      String inputCCNumber = ccnumber;
24      Float inputAmount = amount;
25  }
26
27 }
```

FuseJ Component Model : Language - Gates (3)

```
1 interface DiscountService for DiscountServiceComponent {
2
3     inputgate Discount {
4         binds:
5             Float getDiscountPrice(Float price, Float percent);
6         exposes:
7             Float inputPrice = price;
9             Float discountPercentage = percent;
10            Float outputPrice = returnvalue;
11    }
12
13 }
```

FuseJ Component Model : Language - Regular Interaction Connectors

```
1 connector BookingPayment {
2
3   execute:
4     PaymentService.ChargeAmount;
5   for:
6     BookingService.ChargeForHotel;
7   where:
8     PaymentService.ChargeAmount.inputCCNumber =
9       BookingService.ChargeForHotel.chargeEvent.visaNumber;
10    PaymentService.ChargeAmount.inputAmount =
11      BookingService.ChargeForHotel.chargeEvent.amount;
12
13 }
```

FuseJ Component Model : Language - Aspect-Oriented Interaction Connectors

```
1 connector BookingDiscount {
2
3   execute:
4     DiscountService.Discount;
5   around:
6     BookingService.BookHotel;
7   where:
8     DiscountService.Discount.inputPrice =
9     BookingService.BookHotel.outputPrice;
10    DiscountService.Discount.discountPercentage = 15;
11  when:
12    DateService.ChristmasHolidayDate.outputValue;
13
14 }
```


FuseJ Component Model : Implementation Model

FuseJ introduces two implementation mechanisms :

- 1 Gate Interface Preprocessor : Translate each gate to a Java 1.5 annotations and bind these annotations to the corresponding components at compile time
- 2 Execution Environment : Generates for each component a container based on the Java annotations and generate a JavaBean for each connector, which is the responsible to manage the interaction between the involved gates.

FuseJ Component Model : Evaluation

- ① Comprehensibility : Aspects and Components are both from the same dimension
- ② Evolvability: Connectors can be attached and detached at run-time, aspects and components can be evolved independently.
- ③ Semantic interaction: No semantic interaction between components are supported by FuseJ
- ④ Predictability

CaesarJ Component Model: Features

- 1 Supports a large-scale units of modularity by introducing the concept of a class family
- 2 Supports virtual classes
- 3 introduces Family polymorphism
- 4 Provides a hierarchical composition mechanism : Mixin Composition
- 5 Supports abstract classes and collaboration interfaces
- 6 Supports binding (i.e. Wrapper) : A class family which implements a facet by adapting external classes
- 7 Aspects are components inheriting their pointcuts and advices from its component binding.
- 8 Aspects can be statically or dynamically deployed, it can be also Remotely deployed using Caesar RMI API extension to Java

CaesarJ Component Model: Syntax

Grammar of vc

CL	::=	class C extends \overline{C} { K \overline{CL} ; $\overline{T} \overline{f}$; $\overline{T} \overline{v}$ }
K	::=	T C($\overline{T} \overline{f}$) { e; }
T	::=	path.C
path	::=	spine. \overline{f}
spine	::=	this . \overline{out}
e	::=	null e; e path path.v path.v = e new path.C(\overline{e})

Identifiers

class names	C
field names	f
variable names	v
members	m = f \cup v

(C, f, and v are pairwise disjoint)

CaesarJ Component Model: Definitions

Metavariable

static paths $p ::= \bar{C}$

Class table

$CT(p) = CT2(p, \bar{CL}_{root})$

$$\frac{CL_i = \mathbf{class\ } C \mathbf{ extends\ } \bar{C} \{ \dots \}}{CT2(C, \bar{CL}) = CL_i}$$

$$\frac{CL_i = \mathbf{class\ } C \mathbf{ extends\ } \bar{C} \{ K \bar{CL}' ; \dots \}}{CT2(C, p, \bar{CL}) = CT(p, \bar{CL}')}$$

All members

$Members(nil_p) = nil_{T_f}, nil_{T_v}$

$$\frac{Members(\bar{p}) = \bar{T} \bar{f}, \bar{T}' \bar{v}}{CT(p) = \mathbf{class\ } C \mathbf{ extends\ } \bar{C} \{ K \bar{CL}; \bar{T}'' \bar{f}; \bar{T}''' \bar{v} \}}{Members(p \bar{p}) = \bar{T}' \bar{f} \bar{T} \bar{f}, \bar{T}''' \bar{v} \bar{T}' \bar{v}}$$

Constructor

$$\frac{CT(p) = \mathbf{class\ } C \mathbf{ extends\ } \bar{C} \{ K \bar{CL}; \bar{T}'' \bar{f}; \bar{T}''' \bar{v} \}}{Constr(p) = K}$$

CaesarJ Component Model: Semantics (1)

Objects and the Heap:

Address = natural numbers ℓ
Object = $\{ \llbracket \ell \parallel C \parallel \bar{v} : \bar{val} \quad \nabla : \bar{val}' \rrbracket \}$ $\llbracket \dots \rrbracket$
Heap = Address \xrightarrow{m} Object H
Value = Address \cup {null} val

Evaluation rules:

$\rightsquigarrow : e \times \text{Heap} \times \text{Address} \rightarrow \text{Value} \cup \{\text{TypeErr}, \text{NullErr}\} \times \text{Heap}$

$$\frac{\text{null}, H, \ell \rightsquigarrow \text{null}, H \quad (R1)}{\text{Walk}(H, \ell, \text{path}) = \text{val}} \quad (R3)$$

$$\frac{e, H, \ell \rightsquigarrow \text{val}, H' \quad e', H', \ell \rightsquigarrow \text{val}', H'' \quad (R2)}{e; e', H, \ell \rightsquigarrow \text{val}', H''} \quad (R4)$$

$$\frac{\text{path}, H, \ell \rightsquigarrow \ell', H \quad e, H, \ell \rightsquigarrow \text{val}, H' \quad H'(\ell')(v) \neq \perp \quad H'' = H'[\ell' \mapsto H'(\ell')[v \mapsto \text{val}]]}{\text{path}.v = e, H, \ell \rightsquigarrow \text{val}, H''} \quad (R5)$$

$$\frac{\text{path}, H, \ell \rightsquigarrow \ell', H \quad H = H_i \quad e_i, H_i, \ell \rightsquigarrow \text{val}_i, H_{i+1} \text{ for } i \in \{1, \dots, |\bar{v}|\} \quad H' = H_{|\bar{v}+1} \quad \bar{p} = \text{Assemble}(\text{Mix}(H', \ell'), C) \quad \text{Members}(\bar{p}) = \bar{T} \bar{f}, \bar{T}' \nabla \quad \bar{f} \bar{f} = |\text{val}| \quad \ell'' \text{ is new in } H' \quad \text{Constr}(\bar{p}, \bar{p}) = \bar{T} C(\bar{v})\{e';\} \quad H'' = H'[\ell'' \mapsto \llbracket \ell' \parallel C \parallel \bar{v} : \bar{val} \quad \nabla : \text{null} \rrbracket] \quad e', H'', \ell'' \rightsquigarrow \text{val}, H'''}{\text{new path}.C(\bar{v}), H, \ell \rightsquigarrow \text{val}, H'''} \quad (R6)$$

Enclosing object:

$\text{Encl}(\llbracket \ell \parallel _ \parallel \dots \rrbracket) = \ell$

Evaluation functions:

$\text{Walk}(H, \ell, \text{this}) = \ell$
 $\text{Walk}(H, \ell, \text{spine.out}) = \text{Encl}(H(\ell'))$ if $\text{Walk}(H, \ell, \text{spine}) = \ell' \neq \ell_{\text{root}}$
 $\text{Walk}(H, \ell, \text{path}.f) = \text{val}$ if $H(\text{Walk}(H, \ell, \text{path}))(f) = \text{val}$
 $\text{Walk}(H, \ell, \text{path}.f) = \text{NullErr}$ if $\text{Walk}(H, \ell, \text{path}) = \text{null}$
 $\text{Walk}(H, \ell, \text{path}.f) = \text{TypeErr}$ if $H(\text{Walk}(H, \ell, \text{path}))(f) = \perp$
 $\text{Walk}(H, \ell, \text{spine.out}) = \text{TypeErr}$ if $\text{Walk}(H, \ell, \text{spine}) = \ell_{\text{root}}$

Error handling:

$$\frac{\text{path}, H, \ell \rightsquigarrow \text{null}, H}{\text{path}.v, H, \ell \rightsquigarrow \text{NullErr}, H} \quad (ER1)$$

$$\frac{\text{path}, H, \ell \rightsquigarrow \ell', H \quad H(\ell')(v) = \perp}{\text{path}.v, H, \ell \rightsquigarrow \text{TypeErr}, H} \quad (ER2)$$

$$\frac{\text{path}, H, \ell \rightsquigarrow \ell', H \quad \text{Assemble}(\text{Mix}(H, \ell'), C) = \perp}{\text{new path}.C(\bar{v}), H, \ell \rightsquigarrow \text{TypeErr}, H} \quad (ER3)$$

$$\frac{\text{path}, H, \ell \rightsquigarrow \ell', H \quad \text{Assemble}(\text{Mix}(H, \ell'), C) = \bar{p} \quad \text{Members}(\bar{p}) = \bar{T} \bar{f}, _ \quad \bar{v} \bar{f} \neq \bar{f} \bar{f}}{\text{new path}.C(\bar{v}), H, \ell \rightsquigarrow \text{TypeErr}, H} \quad (ER4)$$

Mixin Computation:

$\text{Mix}(H, \ell_{\text{root}}) = [\text{nilc}]$
 $\text{Mix}(H, \ell) = \text{Assemble}(\text{Mix}(H, \ell'), C)$
 where $H(\ell) = \llbracket \ell' \parallel C \parallel \dots \rrbracket$

$\text{Assemble}(\bar{p}, C) = \text{Linearize}[\text{Expand}(\bar{p}, p) \mid p \leftarrow \text{Defs}(\bar{p}, C)]$

$\text{Defs}(\bar{p}, C) = \text{check}[p.C \mid p \leftarrow \bar{p}.CT(p.C) \neq \perp]$
 where $\text{check}(\bar{p}) = \begin{cases} \perp & |\bar{p}| = 0 \\ \bar{p} & \text{otherwise} \end{cases}$

$\text{Expand}(\bar{p}, p) = \text{Linearize}([\text{Assemble}(\bar{p}, C) \mid C \leftarrow \bar{C}]p)$
 where $CT(p) = \text{class } C' \text{ extends } \bar{C} \{ \dots \}$

$\text{Linearize}(\text{nilp}) = \text{nilp}$
 $\text{Linearize}(\bar{p} \bar{p}) = \text{Lin2}(\text{Linearize}(\bar{p}), \bar{p})$
 $\text{Lin2}(\text{nilp}, \text{nilp}) = \text{nilp}$
 $\text{Lin2}(\bar{p}, \bar{p}') = \text{Lin2}(\bar{p}, \bar{p}') \bar{p}$
 $\text{Lin2}(\bar{p}, \bar{p}') = \text{Lin2}(\bar{p}, \bar{p}') \bar{p}'$, if $\bar{p}' \notin \bar{p}$
 $\text{Lin2}(\bar{p}, \bar{p}') = \text{Lin2}(\bar{p}, \bar{p}')$
 $\text{Lin2}(\bar{p} \bar{p}' \bar{p}' \bar{p}, \bar{p}' \bar{p}') = \text{Lin2}(\bar{p} \bar{p}' \bar{p}, \bar{p}') \bar{p}'$

CaesarJ Component Model: Semantics (2)

Typing domains:

$$\begin{aligned} u &::= \langle p \rangle \bar{f} & q &::= \text{this} \mid \text{out} \mid f \\ s &::= \langle p \rangle \bar{f}.C & Q &::= \bar{q} \mid \bar{q}.C \\ t &::= u \mid s \end{aligned}$$

Expression Typing:

$$\frac{\mathcal{M}(t) \neq \perp}{\rho \vdash \text{null} : t} \quad (T1) \quad \frac{W((p), \text{path}) = u}{\rho \vdash \text{path} : u} \quad (T3)$$

$$\frac{\rho \vdash e : t' \quad \rho \vdash e' : t'}{\rho \vdash e; e' : t} \quad (T2) \quad \frac{\rho \vdash \text{path} : u \quad W(u, \text{DeType}(u, v)) = s}{\rho \vdash \text{path}.v : s} \quad (T4)$$

$$\frac{\rho \vdash \text{path}.v : s \quad \rho \vdash e : t \quad C(t) \triangleleft s}{\rho \vdash \text{path}.v = e : t} \quad (T5)$$

$$\frac{\rho \vdash \text{path} : u \quad \rho' \in \mathcal{M}(u.C) \quad \rho \vdash \bar{w} : \bar{t} \quad \text{Constr}(\rho') = T_0 C(\bar{T}) \dots \quad \{\bar{T}\} = \{\bar{t}\}}{s_i = \begin{cases} W(u, \text{this}.Q) & \text{if } T_i = \text{this.out}.Q \\ W(u, \text{this}.Q) & \text{if } T_i = \text{this}.f, Q \wedge t_j = u_j \\ & \text{for } i = 0 \dots \lceil \bar{t} \rceil \end{cases}}{C(t_i) \triangleleft s_i \text{ for } i = 1 \dots \lceil \bar{t} \rceil} \quad (T6)$$

$$\frac{}{\rho \vdash \text{new path}.C(\bar{w}) : s_0}$$

Conversion to class types:

$$\begin{aligned} C &:: t \rightarrow s \\ C((p.C)) &= \langle p \rangle.C \\ C(u.f) &= W(u, \text{DeType}(u, f)) \\ C(s) &= s \end{aligned}$$

Mixins:

$$\begin{aligned} \mathcal{M} &:: t \rightarrow \bar{p} \\ \mathcal{M}(\langle \rangle) &= [\text{nil}] \\ \mathcal{M}(u.C) &= \text{Assemble}(\mathcal{M}(u), C) \\ \mathcal{M}(u) &= \mathcal{M}(C(u)) \end{aligned}$$

Enclosing object type:

$$\begin{aligned} \mathcal{E} &:: t \rightarrow u \\ \mathcal{E}(u.C) &= u \\ \mathcal{E}(u) &= \mathcal{E}(C(u)) \end{aligned}$$

Static lookup:

$$\begin{aligned} W &:: u \times (\text{path} \cup T) \rightarrow t \\ W(u, \text{this}) &= u \\ W(u, \text{spine.out}) &= \mathcal{E}(W(u, \text{spine})) \\ W(u, \text{path}.f) &= W(u, \text{path}).f \text{ if } \exists \text{Exists}(W(u, \text{path}), f) \\ W(u, \text{path}.C) &= W(u, \text{path}).C \text{ if } \exists \text{Exists}(W(u, \text{path}), C) \end{aligned}$$

Program Typing:

$$\frac{\mathcal{M}((p).C) \neq \perp}{\rho \vdash C \text{ OK}} \quad (\text{WF1}) \quad \frac{W((p), T) \neq \perp}{\rho \vdash T \text{ OK}} \quad (\text{WF2})$$

$$\frac{C = C' \Rightarrow T = T', \bar{T}f = \bar{T}'f}{T C(\bar{T}f) \{e_i\} \text{ overrides } T' C'(\bar{T}'f) \{e'_i\} \text{ OK}} \quad (\text{WF3})$$

$$\frac{K = T C(\bar{T}'f) \{e_i\} \quad \mathcal{M}((p).C) = \bar{p} \quad \text{Members}(\bar{p}) = \bar{T}'f, _}{\rho \vdash C \text{ OK} \quad \rho.C \vdash T \text{ OK} \quad \rho.C \vdash T' \text{ OK} \quad \rho.C \vdash T \text{ OK} \quad \rho.C \vdash e : t \quad C(t) \triangleleft W((p.C), T) \quad K' = \text{Constr}(p_j) \Rightarrow K \text{ overrides } K' \text{ OK}}{\rho \vdash \text{class } C \text{ extends } \bar{C} \{K \text{ CL}; \bar{T}f; \bar{T}'f; \bar{v}\} \text{ OK}} \quad (\text{WF4})$$

There is a strict partial order \mathcal{C}_f on field names such that $\forall p, f. \text{spine}.f.C.f \in \text{Members}(p) \Rightarrow \forall i. f_i.C.f_i$

There is a strict partial order \mathcal{C}_c on class names such that $\forall p. CT(p) = \text{class } C \text{ extends } \bar{C} \{ \dots \} \Rightarrow \forall i. C_i.C_i.C_i$ CT is acyclic (WF5)

$$\frac{CT \text{ is acyclic} \quad \forall p, p', C : CT(p.C) \neq \perp, CT(p'.C) \neq \perp \Rightarrow p''.C \in \mathcal{M}((p).C) \cap \mathcal{M}(p'.C) \quad \forall p \neq p' : CT(p) = \text{class } C \dots \{K \text{ CL}; \bar{T}f; \bar{T}'f; \bar{v}\} \quad CT(p') = \text{class } C' \dots \{K' \text{ CL}; \bar{T}'f'; \bar{T}''f'; \bar{v}'\} \Rightarrow \bar{T} \cap \bar{T}' = \emptyset, \bar{v} \cap \bar{v}' = \emptyset}{\forall p, C : CT(p.C) \neq \perp \Rightarrow \rho \vdash CT(p.C) \text{ OK}} \quad (\text{WF6})$$

$$\frac{}{CT \text{ OK}}$$

Subtyping:

$$s \triangleleft s \quad (\text{S-REFL}) \quad \frac{s \triangleleft s' \quad s' \triangleleft s''}{s \triangleleft s''} \quad (\text{S-TRANS})$$

$$\frac{\mathcal{M}(u) = \bar{p} \quad CT(p_j.C) = \text{class } C \text{ extends } \dots C' \dots}{u.C \triangleleft u.C'} \quad (\text{S-DECL})$$

Declared type of member:

$$\begin{aligned} \text{DeType}(t, m) &= T \text{ where } T m \in \text{Members}(\mathcal{M}(t)) \\ \exists \text{ists}(t, m) &= (\text{DeType}(t, m) \neq \perp) \\ \exists \text{ists}(u, C) &= (\mathcal{M}(u.C) \neq \perp) \end{aligned}$$

CaesarJ Component Model: Semantics (3)

Well-formedness:

$$\frac{H(\iota)(m) = \mathbf{null}}{\iota.m : T \text{ OK in } H} \quad (\text{WF-NULL})$$

$$\frac{\text{Walk}(H, \iota', \mathbf{out}) = \text{Walk}(H, \iota, \text{path}) \quad p.C \in \text{Mix}(H, \iota')}{\iota.m : \text{path.C OK in } H} \quad (\text{WF-MEM})$$

$$\frac{T m \in \text{Members}(\text{Mix}(H, \iota)) \Rightarrow \iota.m : T \text{ OK in } H}{\iota \text{ OK in } H} \quad (\text{WF-OB})$$

$$\frac{H(\iota_{\text{root}}) = \llbracket \perp \parallel C_{\text{root}} \parallel \rrbracket}{\iota_{\text{root}} \text{ OK in } H} \quad (\text{WF-ROOT})$$

$$\frac{\forall \iota. \iota \text{ OK in } H}{H \text{ OK}} \quad (\text{WF-HEAP})$$

Agreement:

$$H, \iota_0 \vdash \mathbf{null} \triangleright \text{val}_\epsilon \quad (\text{A-NULL})$$

$$H, \iota_0 \vdash \iota_{\text{root}} \triangleright \langle \rangle \quad (\text{A-ROOT})$$

$$\frac{j = \text{Depth}(H, \iota_0) - |p|}{\text{Walk}(H, \iota_0, \mathbf{this.out}^j, \vec{f}) = \iota \quad H, \iota_0 \vdash \iota \triangleright C(\langle p \rangle, \vec{f})} \quad (\text{A-OTYPE})$$

$$\frac{p'.C \in \text{Mix}(H, \iota) \quad H, \iota_0 \vdash \text{Encl}(H(\iota)) \triangleright \mathcal{E}(u.C)}{H, \iota_0 \vdash \iota \triangleright u.C} \quad (\text{A-CATYPE})$$

Auxiliary definitions:

$$\text{Depth}(H, \iota) = \begin{cases} 0, & \text{if } \iota = \iota_{\text{root}} \\ 1 + \text{Depth}(H, \text{Encl}(H(\iota))) \end{cases}$$

CaesarJ Component Model: Semantics (4)

THEOREM 1 (Preservation).

$$\left[\begin{array}{l} CT \text{ OK} \\ H \text{ OK} \\ p \vdash e : t \\ H, \iota \vdash \iota \triangleright \langle p \rangle \\ e, H, \iota \rightsquigarrow r, H' \end{array} \right] \Rightarrow \left[\begin{array}{l} H' \text{ OK} \\ H', \iota \vdash \iota \triangleright \langle p \rangle \\ r = \text{val} \wedge H', \iota \vdash \text{val} \triangleright t \\ \vee \\ r = \text{NullErr} \end{array} \right]$$

DEFINITION 1 (Finite Evaluation). *Define an evaluation relation \rightsquigarrow_k as a copy of the rules for \rightsquigarrow . Replace each occurrence of \rightsquigarrow in a premise by \rightsquigarrow_{k-1} . Replace \rightsquigarrow in the conclusion of each rule and axiom with \rightsquigarrow_k . Note that the copied axioms are defined for all k . Add the following axiom:*

$$e, H, \iota \rightsquigarrow_0 \text{ KillErr}, H \quad (\text{KILL})$$

LEMMA 1 (Coverage). *For all natural numbers n and e, H, ι , there exists r, H' such that*

$$e, H, \iota \rightsquigarrow_n r, H'$$