# OBASCO
# OBjects, ASpects, and COmponents

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# Outline

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1 History of OBASCO
2 Current Composition
3 Objectives
4 Strategy
5 Results

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2. Current Composition
3. Objectives
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  G. Muller (PR 02)
  J. Noyé (MA 96)
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- **1 associated staff**
  H. Grall
- **1 regular invited**
  J. Lawall (Diku)
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  P-C. David (Nantes)
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- **18 PhD Students**
  A. Assaf
  C. Augier
  F. Baligand
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  S. Djoko
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- To improve software architectures adaptation
- Two main directions
  - Separation of concern: specific programs for specific problems
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# Building

- Buildings are constructed from several descriptions
- Architecture, Electricity, Heating, Air-Conditioning, Water, Network, ...
- Each of them described with the adequate tools and specific rules
- There are interactions and constraints between them
- To build means to compose them: a really complex process and that must be correct

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- **Software Engineering**
  - Software components and scalability
  - Programming languages
  - Post object-oriented programming
  - Generative programming
    - Sequential, concurrent and distributed
    - Mechanism for separation and composition
    - Objects versus aspects versus components
  - Model driven engineering: transformation techniques
- ECOOP, OOPSLA, AOSD, GPCE, DOA, PEPM, ASE

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# Three Swim Lanes

- Aspect-oriented programming
  - To explicit links between metaobject and aspect
  - To formalize aspect-oriented models
  - To design and implement a language
  - Reverse engineering of legacy code with aspects
- Software component
  - Explicit protocols for components
  - Property verification for components and architectures
  - Understand relations between aspects and components
- Domain specific language
  - Expressiveness, extensibility and compilation
  - Aspect languages, composition and DSL

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# Aspects

- Formalization of aspect-oriented programming
  - (C)EAOP: a formal (concurrent) model based on events
  - Static analysis of aspect interactions
  - CASB: Operational semantics for aspect-oriented language
- Aspect-oriented languages
  - Reflex: Reflexive kernel for AOP
  - Arachne: dynamic aspect weaver for C
  - AWED: Distributed aspects
- Reverse engineering
  - Aspects for design patterns in JHotDraw

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# Components

- Explicit protocols
  - Compatibility and substitutability for components
  - Component model with symbolic transition systems
  - Verification based on boundedness
  - Runtime and code generation support
- Adaptation
  - Fractal extension
  - Specialization and component generation

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  - DSL extensibility (hierarchy of schedulers)
  - Verification
- Coccinelle
  - Description and implementation of Linux drivers evolution
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  03: UML vs Java
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  04: SOM with Reflex
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  O5: Arachne
  O6: AWED
- GPCE
  04: Cflow, Bossa/DSL
  05: GP/DSL, Bossa/modules, mutliple aspects
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  04: Component specialisation, hierarchy of schedulers
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# Softwares

- Bossa
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- Arachne
- AWED/JasCo
- Baton/Stratego/Reflex

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