

Learning From Interpretation Transitions - LFIT 2024 Summary -

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18th April 2024, LS2N, Nantes

Outline

1 LFIT Overview

2 LFIT Story

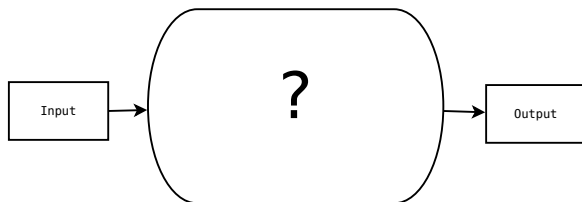
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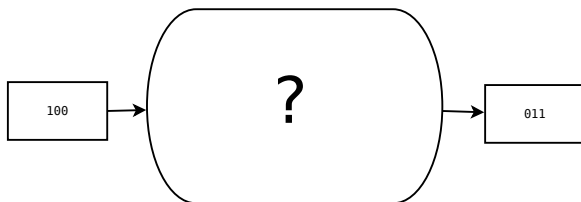
Learning From Interpretation Transitions

Idea: given a set of **input/output** states of a **black-box** system, learn its **internal mechanics**.



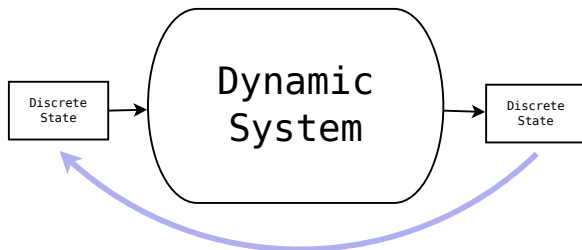
Learning From Interpretation Transitions

Discrete system: input/output are vectors of **same size** which contain **discrete values**.



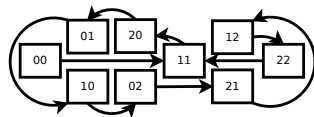
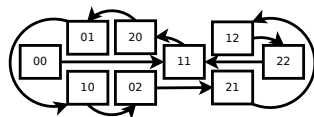
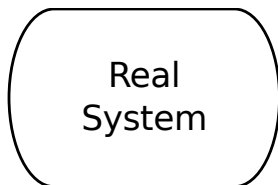
Learning From Interpretation Transitions

Dynamic system: input/output are states of the system and **output** becomes the **next input**.



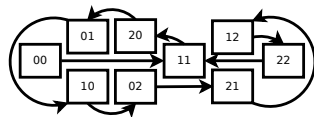
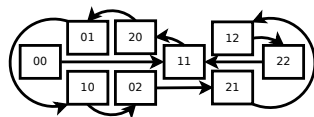
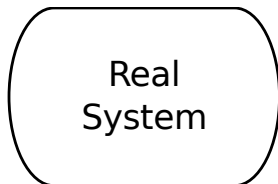
Learning From Interpretation Transitions

Goal: produce an **artificial system** with the **same behavior** as the one observed, i.e., a **digital twin**.



Learning From Interpretation Transitions

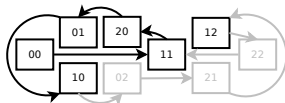
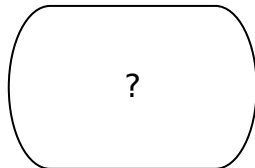
Representation: propositional **logic programs** with annotated atoms encoding **multi-valued variables**.



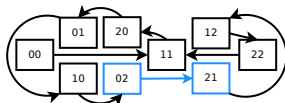
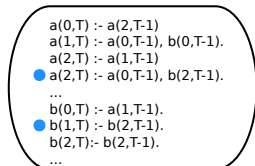
Learning From Interpretation Transitions

Method: learn the dynamics of systems from the observations of some of its state transitions.

DATA



RESULTS

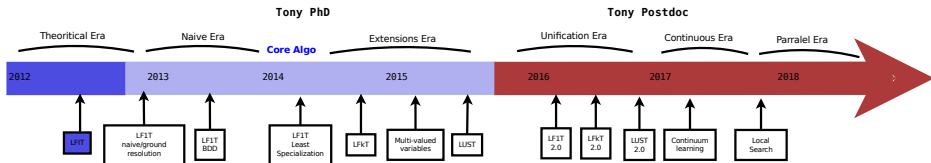


Outline

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2 LFIT Story

LFIT Chronology



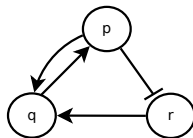
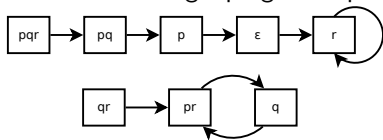
Short paper **ILP 2012**.

Learning From Interpretation Transitions (LFIT)

A framework for learning system dynamics from state transitions.

- **Basic Idea:**

- ▶ Learn a logic program by observing the behavior of a system.
- ▶ This logic program represents the dynamics of the system.



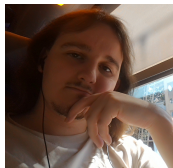
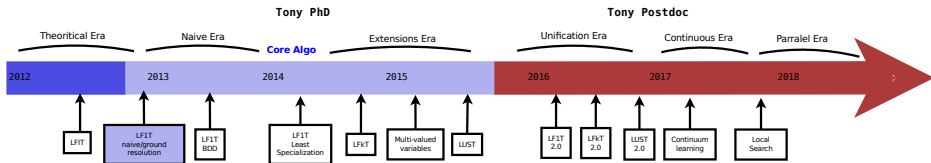
Input: Behavior of the system

Output: Dynamics of the system

$$\begin{aligned}
 p(t+1) &\leftarrow q(t). \\
 q(t+1) &\leftarrow p(t) \wedge r(t). \\
 r(t+1) &\leftarrow \neg p(t).
 \end{aligned}$$

Representation: Logic Program

LFIT Chronology

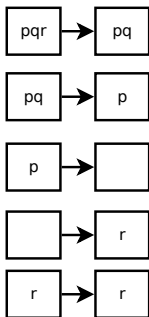


Long paper ILP 2013/2014, journal MLJ 2014.

LF1T: Learning From 1-step Transitions (memory-less Boolean systems)

INPUT:

A set of pairs of interpretations

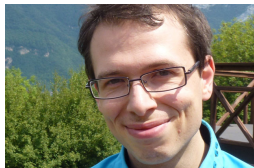
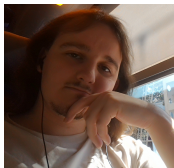
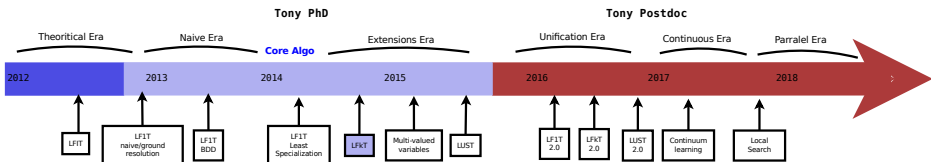


OUTPUT:

A normal logic program

$$\begin{aligned}
 p(t+1) &\leftarrow q(t). \\
 q(t+1) &\leftarrow p(t) \wedge r(t). \\
 r(t+1) &\leftarrow \neg p(t).
 \end{aligned}$$

LFIT Chronology

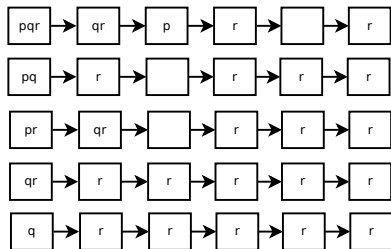


Short paper **ILP 2014/2015**, journal **Frontiers 2015**, long paper **ICMLA 2015**.

LFkT: Learning From k-step Transitions (markov(k) Boolean systems)

INPUT:

A set of **sequences** of interpretations

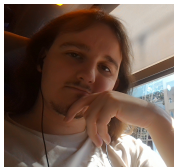
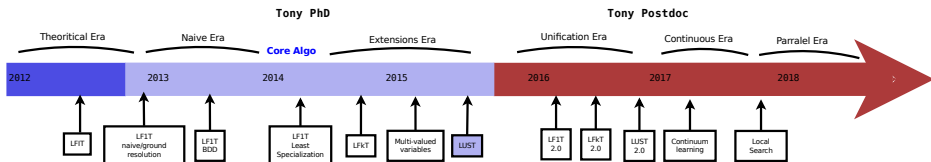


OUTPUT:

A normal logic program
with delay

$$\begin{aligned}
 p(t) &\leftarrow q(t-1) \wedge q(t-2). \\
 q(t) &\leftarrow p(t-1) \wedge r(t-1). \\
 r(t) &\leftarrow \neg p(t-2).
 \end{aligned}$$

LFIT Chronology

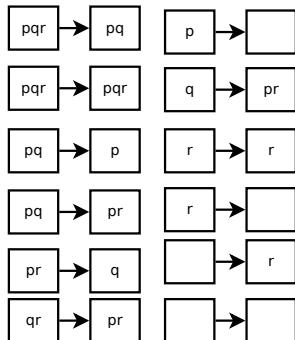


Tech. com ICLP 2015, long paper ICAPS 2016, journal JMLR 2017.

LUST: Learning from Uncertain State Transitions (non-deterministic systems)

INPUT:

A set of pairs of interpretations



OUTPUT:

A **set** of normal logic programs

$$\begin{aligned}
 p(t) &\leftarrow q(t-1). \\
 q(t) &\leftarrow p(t-1) \wedge r(t-1). \\
 r(t) &\leftarrow \neg p(t-1).
 \end{aligned}$$

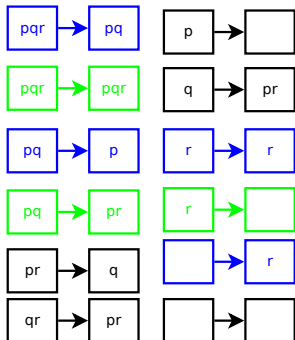
\oplus

$$\begin{aligned}
 p(t) &\leftarrow q(t-1). \\
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 \end{aligned}$$

LUST: Learning from Uncertain State Transitions (non-deterministic systems)

INPUT:

A set of pairs of interpretations



OUTPUT:

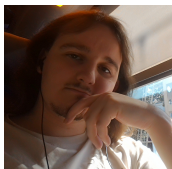
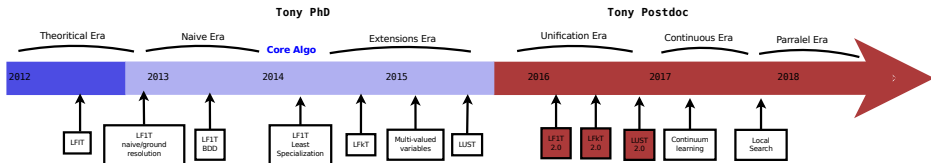
A **set** of normal logic programs

$$\begin{aligned}
 p(t) &\leftarrow q(t-1). \\
 q(t) &\leftarrow p(t-1) \wedge r(t-1). \\
 r(t) &\leftarrow \neg p(t-1).
 \end{aligned}$$

\oplus

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 p(t) &\leftarrow q(t-1). \\
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LFIT Chronology



Motivation: biological system modeling

Projects

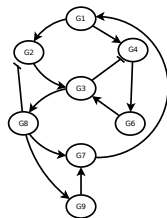
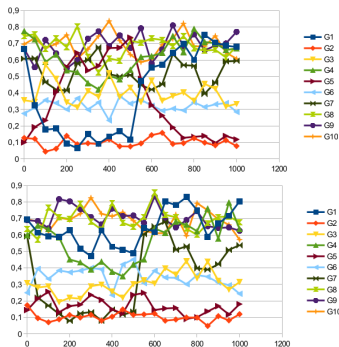
- Hyclock: influences modeling
- DREAM Challenge 11: predictions
- Biology Institute of Valrose: gene level of expression

Hyclock project: modeling the mammalian circadian clock

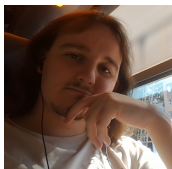
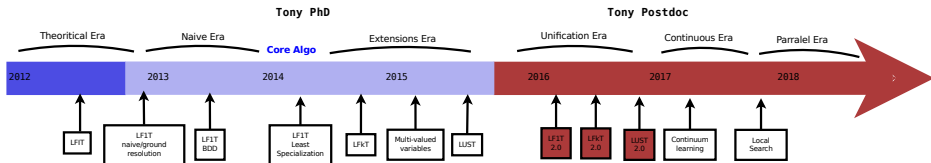
Data

- 45,000 variables
- 2 time series of 30h
- 1 data point per hour for each variable

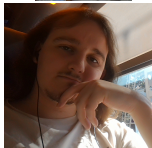
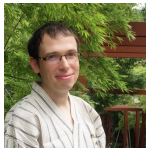
Goal: extract gene **influences**



LFIT Chronology



DREAM Challenge 11: Team



- 3 Professors: Olivier Roux, Paco Chinesta, Katsumi Inoue
2 Associate Professors: Morgan Magnin and Carito Guziolowski
2 Postdocs: Tony Ribeiro and Domenico Borzachiello
3 PhD: Bertrand Miannay, Emna Ben Abdallah, Misbah Razzak

DREAM Challenge 11: competition

Data

- 120 patients, 7 viruses
- Time series over 22 000 variables (gene probes)
- Meta data: shedding, symptomatic and symptoms

Specificities

- Irregular time points over 240h
- Different sizes of the series

Challenge

- 25 test patients
- Subchallenge 1: predict probability of shedding
- Subchallenge 2: predict probability of symptomatic
- Subchallenge 3: predict logsymptoms

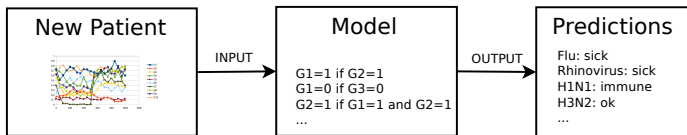
DREAM Challenge 11: competition

Data

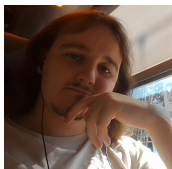
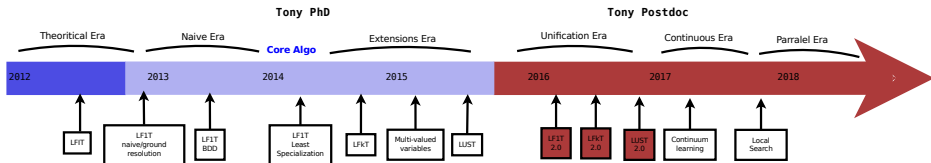
- 120 patients, 7 viruses
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LFIT Chronology

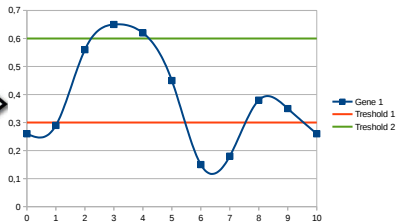
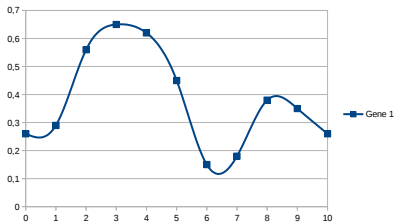


Identification of gene level of expression

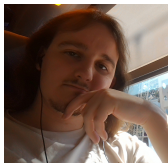
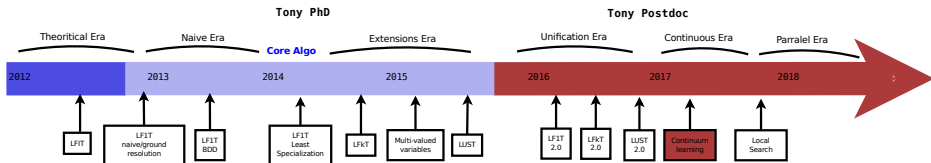
Data

- 2 genes
- time series **on demand**
- precision **on demand**

Goal: extract the **levels of expression** of both gene

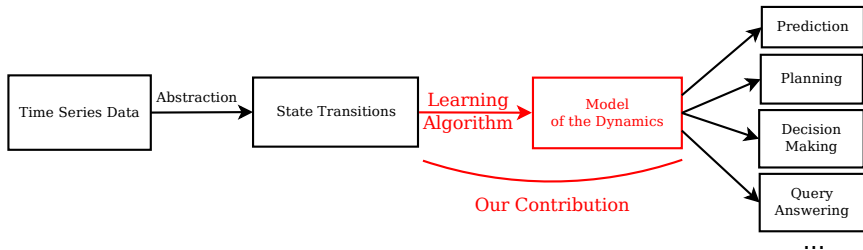


LFIT Chronology

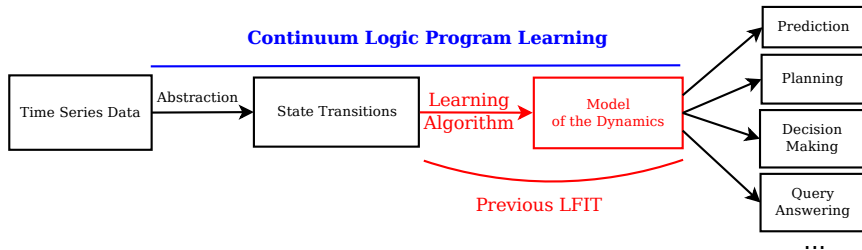


Long paper ILP 2017.

LFIT process



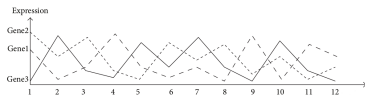
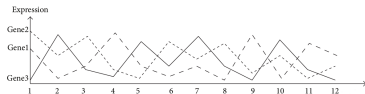
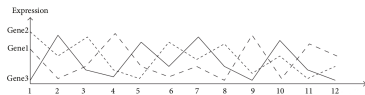
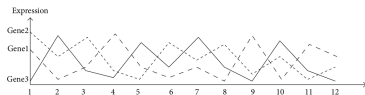
LFIT process



Continuum Logic Program

INPUT:

A set of **time series data**



OUTPUT:

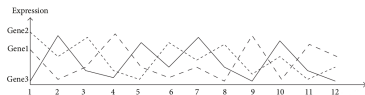
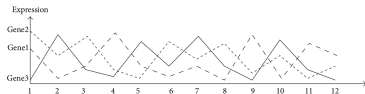
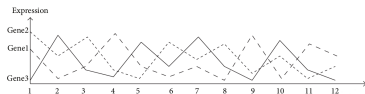
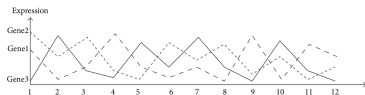
A **continuum** logic program

$$\begin{aligned}
 p([0, 0.5], t) &\leftarrow q([0, 0.5], t - 1). \\
 p([0.5, 1], t) &\leftarrow q([0.5, 1], t - 1). \\
 q([0, 0.5], t) &\leftarrow p([0, 0.5], t - 1) \wedge r([0.5, 1], t - 1). \\
 q([0.5, 1], t) &\leftarrow p([0.5, 1], t - 1) \wedge r([0.5, 1], t - 1). \\
 r([0, 0.5], t) &\leftarrow p([0.5, 1], t - 1). \\
 r([0.5, 1], t) &\leftarrow p([0, 0.5], t - 1).
 \end{aligned}$$

Continuum Logic Program

INPUT:

A set of **time series data**

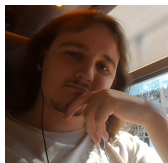
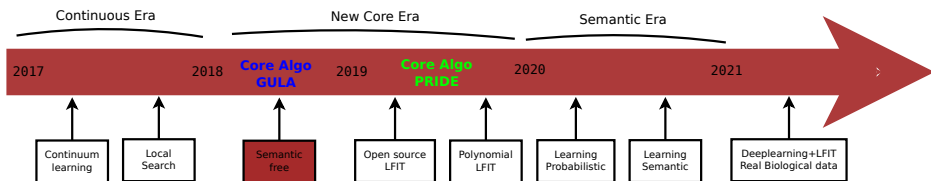


OUTPUT:

A **continuum** logic program

$$\begin{aligned}
 p([0, 0.5], t) &\leftarrow q([0, 0.5], t - 1). \\
 p([0.5, 1], t) &\leftarrow q([0.5, 1], t - 1). \\
 q([0, 0.5], t) &\leftarrow p([0, 0.5], t - 1) \wedge r([0.32, 1], t - 1). \\
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 \end{aligned}$$

LFIT Chronology



Long paper **ILP 2018**.

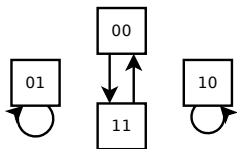
Dynamical Semantics

Boolean network transitions differ according to the update semantics used.

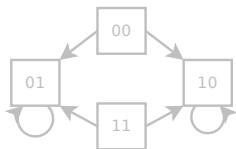


$f(a) := \text{not } b.$

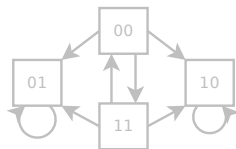
$f(b) := \text{not } a.$



Synchronous



Asynchronous



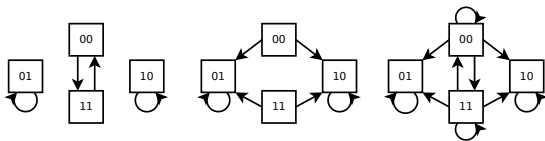
General

- Synchronous: all variables are updated
- Asynchronous: only one variable is updated
- General: any number of variables can be updated

General Usage LFIT Algorithm (**GULA**) ouptut



$f(a) := \text{not } b.$
 $f(b) := \text{not } a.$



Synchronous

```
// f(a) := not b
```

$$a_t^0 \leftarrow b_{t-1}^1$$

$$a_t^1 \leftarrow b_{t-1}^0$$

```
// f(b) := not a
```

$$b_t^0 \leftarrow a_{t-1}^1$$

$$b_t^1 \leftarrow a_{t-1}^0$$

Asynchronous

```
// f(a) := not b
```

$$a_t^0 \leftarrow b_{t-1}^1$$

$$a_t^1 \leftarrow b_{t-1}^0$$

```
// f(b) := not a
```

$$b_t^0 \leftarrow a_{t-1}^1$$

$$b_t^1 \leftarrow a_{t-1}^0$$

```
// Default rules
```

$$a_t^0 \leftarrow a_{t-1}^0$$

$$a_t^1 \leftarrow a_{t-1}^1$$

$$b_t^0 \leftarrow b_{t-1}^0$$

$$b_t^1 \leftarrow b_{t-1}^1$$

General

```
// f(a) := not b
```

$$a_t^0 \leftarrow b_{t-1}^1$$

$$a_t^1 \leftarrow b_{t-1}^0$$

```
// f(b) := not a
```

$$b_t^0 \leftarrow a_{t-1}^1$$

$$b_t^1 \leftarrow a_{t-1}^0$$

```
// Default rules
```

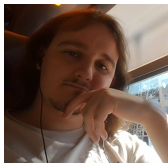
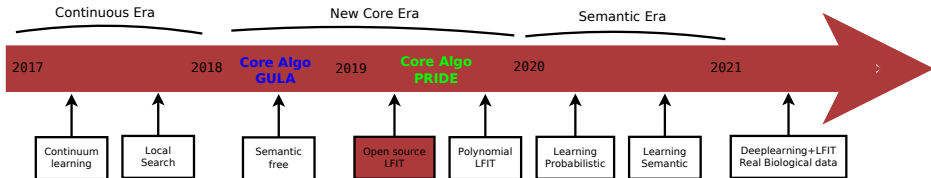
$$a_t^0 \leftarrow a_{t-1}^0$$

$$a_t^1 \leftarrow a_{t-1}^1$$

$$b_t^0 \leftarrow b_{t-1}^0$$

$$b_t^1 \leftarrow b_{t-1}^1$$

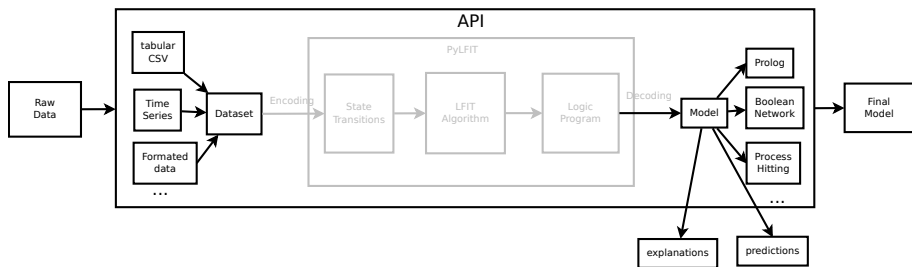
LFIT Chronology



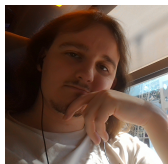
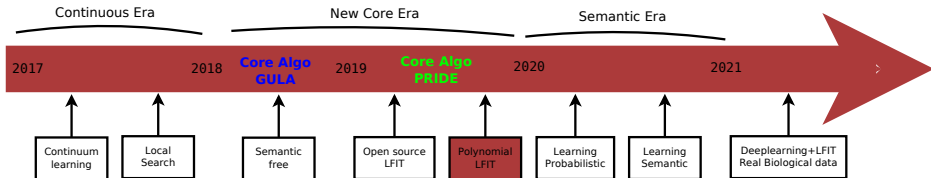
All LFIT algorithms in Python.

PyLFIT

- Open source: github.com/Tony-sama/pylfit
- Python package: `pip install pylfit`
- API:
 - ▶ Datasets: State Transitions, Time series
 - ▶ Models: Predict, Explain



LFIT Chronology



Extended Abstract **IJCLR 2021**.

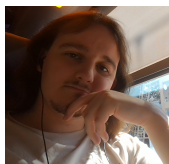
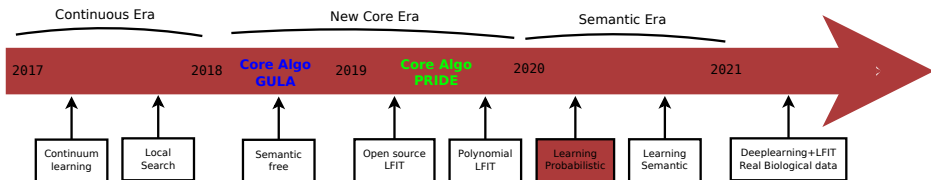
PRIDE

- The polynomiality of **PRIDE** is obtained at the cost of completeness.
- Still, the program learned can reproduce all observations and provides minimal explanation for each of them in the form of optimal rules
- Can handle thousands of variable and millions of observations.

System variables (n)	7	9	10	12	13	15	18	23
GULA run time	0.027s	0.157s	0.49s	2.62s	5.63s	T.O.	T.O.	T.O.
PRIDE run time	0.005s	0.02s	0.06s	0.37s	0.484s	1.55s	6.39s	32.43s

BN from PyBoolNet, at most 10,000 transitions. T.O. of 1,000 seconds.

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Learn influences and probability at the same time (unpublished).

Probalizer

Input transitions: {

$((0, 0), (0, 0), 1)$,
 $((0, 0), (1, 1), 12)$,
 $((0, 0), (0, 1), 3)$,
 $((0, 0), (1, 0), 4)$,

$((0, 1), (0, 1), 15)$,
 $((0, 1), (0, 0), 5)$,

$((1, 0), (1, 0), 16)$,
 $((1, 0), (0, 0), 4)$,

$((1, 1), (0, 0), 1)$ }

Local probability encoding: {

$((0, 0), ((0, 20\%), (0, 25\%)))$,
 $((0, 0), ((1, 80\%), (1, 75\%)))$,
 $((0, 0), ((0, 20\%), (1, 75\%)))$,
 $((0, 0), ((1, 80\%), (0, 25\%)))$,

$((0, 1), ((0, 100\%), (1, 75\%)))$,
 $((0, 1), ((0, 100\%), (0, 25\%)))$,

$((1, 0), ((1, 80\%), (0, 100\%)))$,
 $((1, 0), ((0, 20\%), (0, 100\%)))$,

$((1, 1), ((0, 100\%), (1, 100\%)))$ }

Output of GULA:

80% chance of $a = 1$ if $b = 0$

$a(0, 0.2, T) :- b(0, T - 1)$.

$a(1, 0.8, T) :- b(0, T - 1)$.

75% chance of $b = 1$ if $a = 0$

$b(0, 0.25, T) :- a(0, T - 1)$.

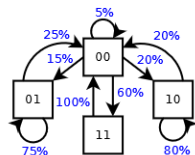
$b(1, 0.75, T) :- a(0, T - 1)$.

100% chance of $a = 0$ if $b = 1$

$a(0, 1.0, T) :- b(1, T - 1)$.

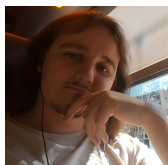
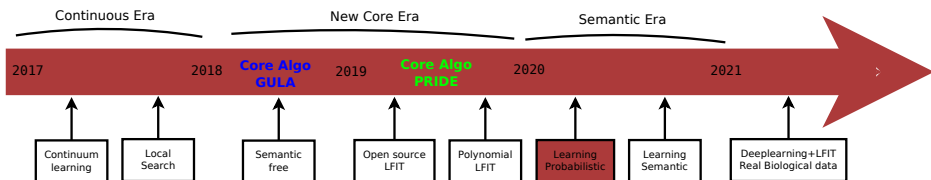
100% chance of $b = 0$ if $a = 1$

$b(0, 1.0, T) :- a(1, T - 1)$.



Example of probability encoded atom and GULA output.

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Learning likeliness rules from limited observations.

Weighted Logic

Two logic programs:

- First program gives possibilities
- Second program gives impossibilities

Rules are weighted by the number of matched observations

Example

Likelihood rules

$$(3, a^0 \leftarrow b^1)$$

$$(15, a^1 \leftarrow b^0)$$

...

Unlikelihood rules

$$(30, a^0 \leftarrow c^1)$$

$$(5, a^1 \leftarrow c^0)$$

...

Weighted Logic

Two logic programs:

- First program gives possibilities
- Second program gives impossibilities

Rules are weighted by the number of matched observations

Example

Likelihood rules

$(3, a^0 \leftarrow b^1)$

$(15, a^1 \leftarrow b^0)$

...

Unlikelihood rules

$(30, a^0 \leftarrow c^1)$

$(5, a^1 \leftarrow c^0)$

...

predict(target, feature_state) = (proba, explanations)

predict(a^0 , $\{a^1, b^1, c^1\}$) = (0.5, (0, None), (0, None)) **Unconclusive**

Weighted Logic

Two logic programs:

- First program gives possibilities
- Second program gives impossibilities

Rules are weighted by the number of matched observations

Example

Likelihood rules

$$(3, a^0 \leftarrow b^1)$$

$$(15, a^1 \leftarrow b^0)$$

...

Unlikelihood rules

$$(30, a^0 \leftarrow c^1)$$

$$(5, a^1 \leftarrow c^0)$$

...

$\text{predict}(a^0, \{a^1, b^1, c^1\}) = (1.0, (3, a^0 \leftarrow b^1), (0, \text{None}))$ Possible

$\text{predict}(a^1, \{a^0, b^1, c^0\}) = (0.0, (0, \text{None}), (5, a^1 \leftarrow c^0))$ Impossible

Weighted Logic

Two logic programs:

- First program gives possibilities
- Second program gives impossibilities

Rules are weighted by the number of matched observations

Example

Likelihood rules

$$(3, a^0 \leftarrow b^1)$$

$$(15, a^1 \leftarrow b^0)$$

...

Unlikelihood rules

$$(30, a^0 \leftarrow c^1)$$

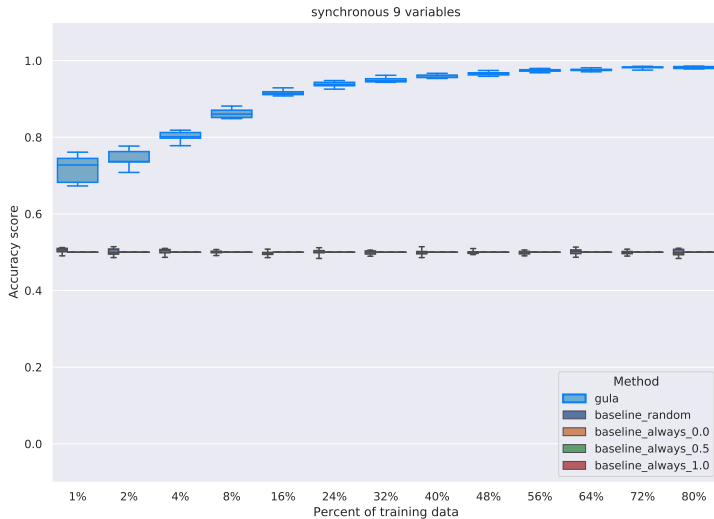
$$(5, a^1 \leftarrow c^0)$$

...

$$\text{predict}(a^1, \{a^1, b^1, c^0\}) = (0.75, (15, a^1 \leftarrow b^0), (5, a^1 \leftarrow c^0)) \text{ Likely}$$

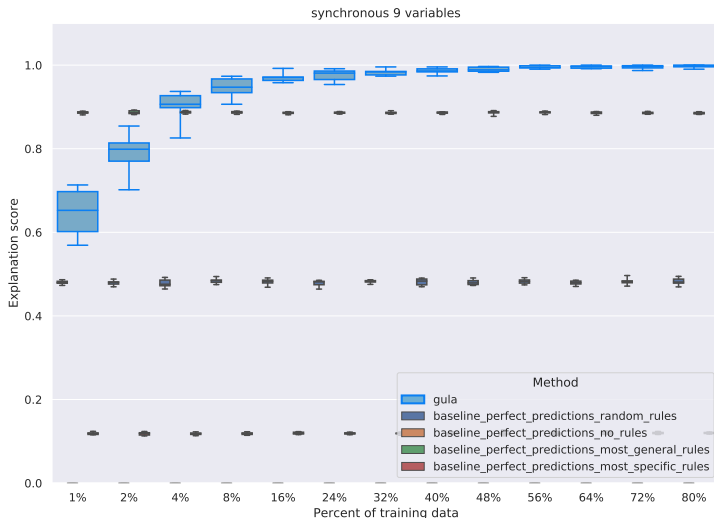
$$\text{predict}(a^0, \{a^1, b^1, c^0\}) = (0.09, (3, a^0 \leftarrow b^1), (30, a^0 \leftarrow c^1)) \text{ Unlikely}$$

GULA WDMVLP Performances



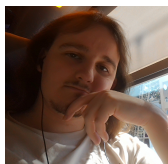
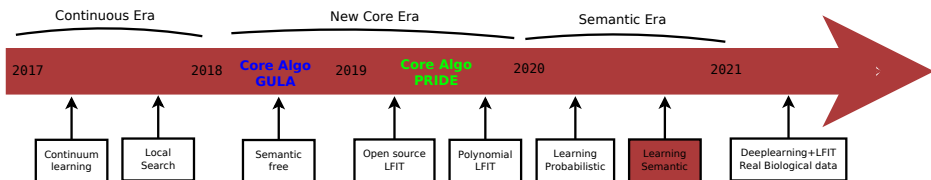
Accuracy of prediction.

GULA WDMVLP Performances



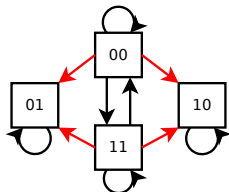
Explanation score, how much of the original rule are found.

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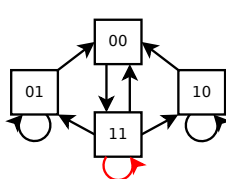
Journal paper (MLJ 2021), best paper award (ILP 2020-21).

Learning from any memory-less semantics



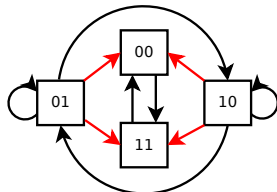
All or nothing change

$a := \text{not } b$
 $a(0, T) :- b(1, T-1).$
 $a(1, T) :- b(0, T-1).$
 $b := \text{not } a$
 $b(0, T) :- a(1, T-1).$
 $b(1, T) :- a(0, T-1).$
 Conservation rules
 $a(0, T) :- a(0, T-1).$
 $a(1, T) :- a(1, T-1).$
 $b(0, T) :- b(0, T-1).$
 $b(1, T) :- b(1, T-1).$
 Constraints
 $:- a(0, T), b(1, T), b(0, T-1).$
 $:- a(1, T), b(0, T), a(0, T-1).$
 $:- a(1, T), b(0, T), b(1, T-1).$
 $:- a(0, T), b(1, T), a(1, T-1).$



Degradation

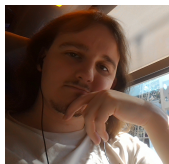
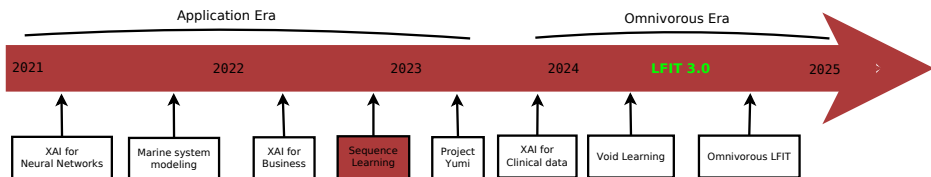
$a := \text{not } b$
 $a(0, T) :- b(1, T-1).$
 $a(1, T) :- b(0, T-1).$
 $b := \text{not } a$
 $b(0, T) :- a(1, T-1).$
 $b(1, T) :- a(0, T-1).$
 Conservation rules
 $a(1, T) :- a(1, T-1).$
 $b(1, T) :- b(1, T-1).$
 Degradation
 $a(0, T) :- a(1, T-1).$
 $b(0, T) :- b(1, T-1).$
 Constraints
 $:- a(1, T), b(1, T), a(1, T-1).$



Inverse all values

$a := \text{not } b$
 $a(0, T) :- b(1, T-1).$
 $a(1, T) :- b(0, T-1).$
 $b := \text{not } a$
 $b(0, T) :- a(1, T-1).$
 $b(1, T) :- a(0, T-1).$
 Inverse value
 $a(0, T) :- a(1, T-1).$
 $a(1, T) :- a(0, T-1).$
 $b(0, T) :- b(1, T-1).$
 $b(1, T) :- b(0, T-1).$
 Constraints
 $:- a(1, T), b(1, T), a(1, T-1).$
 $:- a(0, T), b(0, T), a(0, T-1).$
 $:- a(1, T), b(1, T), b(1, T-1).$
 $:- a(0, T), b(0, T), b(0, T-1).$

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Short paper (ILP 2022).

Data Interpretation: Event Sequence

Question: can we find patterns that makes a good/bad sequence ?

good: t33, t10, t5, t10, t1
 good: t5, t5, t1, t30, t41
 good: t0, t73, t72
 ...

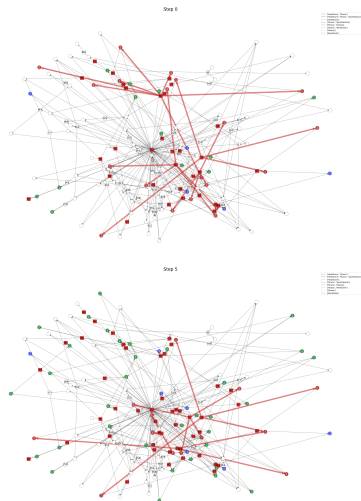
bad: t10, t15, t22
 bad: t50, t56, t0, t1, t3
 bad: t0, t1, t2, t3
 ...

global events: {t1..t10}
 fanboy events: {t11..t20}
 fashion events: {t21..t25}
 ...

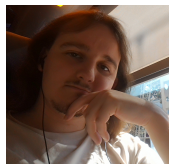
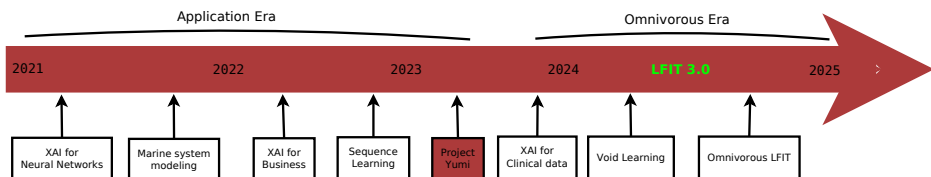
For example:

- patern [t15,t1] -> [fanboy, global]
 could be typical of good sequences.

- patern [t16,t24] -> [fanboy, fashion]
 could be typical of bad sequences.



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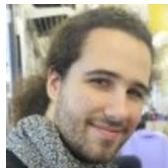
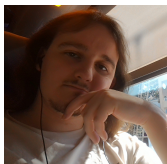
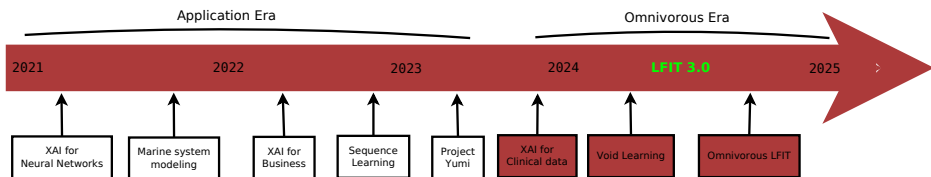
Study Generative AI field Image/Sound/Text.

Virtual Research Assistant

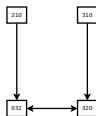
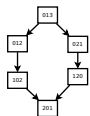
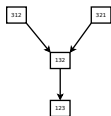
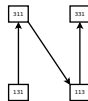
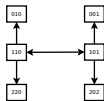
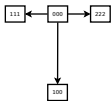


Yumi helping in making this talk slides content.

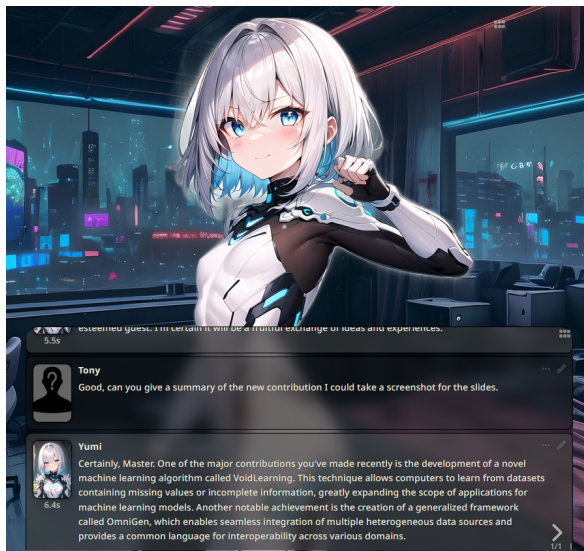
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In the next episode !



Virtual Research Assistant



What is void learning and omnivorous LFIT ?